

St. PETER'S UNIVERSITY

St. Peter's Institute of Higher Education and Research
(Declared under section 3 of UGC Act 1956)
Avadi, Chennai – 600 054.



B.Tech. (INFORMATION TECHNOLOGY) PROGRAMME

(I TO VIII SEMESTERS)

REGULATIONS AND SYLLABI

(REGULATIONS – 2012)

(Effective from the Academic Year 2012-'13)

B.Tech. (INFORMATION TECHNOLOGY) PROGRAMME

Regulations and Syllabi

(Effective from the Academic Year 2012-'13)

1. Eligibility:

- (1) Candidates who passed the following Examination or any other equivalent Examination thereto and who appeared for the entrance test conducted by the University or approved institutions wherever prescribed are eligible for admission to Four Year B.Tech. (Information Technology) Programme.

Higher Secondary Examination with Mathematics, Physics and Chemistry conducted by the Government of Tamil Nadu or its equivalent in the relevant subjects.

- (2) Candidates who passed Three Year Diploma in Technical Education in the concerned subject conducted by the Government of Tamil Nadu are eligible for admission to Second Year of Four Year B.Tech.(INFORMATION TECHNOLOGY) Programme.

2. Duration: Four Years comprising 8 Semesters. Each semester has a minimum 90 working days with a minimum of 5 hours a day.

3. Medium: English is the medium of instruction and examination.

4. Weightage for Continuous and End Assessment: The weightage for Continuous Assessment (CA) and End Assessment (EA) be 25:75 unless the ratio is specifically mentioned in the scheme of Examinations.

5. Credit System: Credit system be followed with 18 credits for each semester and each credit is equivalent to 25 hours of effective study provided in the Time Table.

6. Scheme of Examinations

I Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
112EHT01	Technical English - I	1	25	75	100
112MAT02	Mathematics - I	3	25	75	100
112PHT03	Engineering Physics - I	3	25	75	100
112CYT04	Engineering Chemistry - I	3	25	75	100
112EGT05	Engineering Graphics - I	3	25	75	100
112FCT06	Fundamentals of Computing - I	3	25	75	100
Practical					
112CLP01	Computer Practices Laboratory - I	1	25	75	100
112ELP02	Engineering Practices Laboratory - I	1	25	75	100
Total		18	200	600	800

II Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
212EHT01	Technical English - II	2	25	75	100
212MAT02	Mathematics - II	3	25	75	100
212PHT03	Engineering Physics - II	2	25	75	100
212CYT04	Engineering Chemistry - II	2	25	75	100
212EDT05	Electric Circuits and Electron Devices	3	25	75	100
212CMT06	Basic Civil & Mechanical Engineering	3	25	75	100
Practical					
212CLP01	Computer Practices Laboratory - II	1	25	75	100
212PCP02	Physics & Chemistry Laboratory - II	1	25	75	100
212CDP03	Circuits and Devices Laboratory	1	25	75	100
Total		18	225	675	900

III Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
312MAT01	Transforms and Partial Differential Equations	3	25	75	100
312ITT02	Object Oriented Programming	2	25	75	100
312ITT03	Digital Principles and Systems Design	3	25	75	100
312ITT04	Data Structures and Algorithms	2	25	75	100
312ITT05	Principles of Communication	3	25	75	100
312ITT06	Environmental Science & Engineering	2	25	75	100
Practical					
312ITP01	Digital Lab	1	25	75	100
312ITP02	Data Structures and Algorithms Lab	1	25	75	100
312ITP03	Object Oriented Programming Lab	1	25	75	100
Total		18	225	675	900

IV Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
412ITT01	Probability and Queuing Theory	3	25	75	100
412ITT02	Data Base Management Systems	2	25	75	100
412ITT03	Microprocessors & Microcontrollers	2	25	75	100
412ITT04	Computer Organization and Architecture	3	25	75	100
412ITT05	Operating Systems	2	25	75	100
412ITT06	Software Engineering and Quality Assurance	3	25	75	100
Practical					
412ITP01	Database Management Systems Lab	1	25	75	100
412ITP02	Operating System Lab	1	25	75	100
412ITP03	Microprocessors Lab	1	25	75	100
Total		18	225	675	900

V Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
512ITT01	Java Programming	3	25	75	100
512ITT02	Engineering Economics & Financial Accounting	2	25	75	100
512ITT03	System Software	2	25	75	100
512ITT04	Computer Networks	3	25	75	100
512ITT05	Digital Signal Processing	3	25	75	100
512ITT06	Information Theory and Coding	3	25	75	100
Practical					
512ITP01	System Software Lab	1	25	75	100
512ITP02	Java Programming Lab	1	25	75	100
Total		18	200	600	800

VI Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
612ITT01	Network Programming and Management	3	25	75	100
612ITT02	Object Oriented Analysis and Design	2	25	75	100
612ITT03	Cryptography and Network Security	2	25	75	100
612ITT04	Web Technology	3	25	75	100
612ITT05	Embedded Systems	2	25	75	100
612ITT13	Elective – I :Data Warehousing And Data Mining	3	25	75	100
Practical					
612ITP01	Web Technology Lab	1	25	75	100
612ITP02	Object Oriented Analysis and Design Lab	1	25	75	100
612ITP03	Network Lab	1	25	75	100
Total		18	225	675	900

VII Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
712ITT01	Service Oriented Architecture	3	25	75	100
712ITT02	Mobile Communication	3	25	75	100
712ITT03	Computer Graphics	3	25	75	100
712ITT04	Software Project Management	2	25	75	100
712ITT10	Elective – II: Adhoc Sensor Network	3	25	75	100
712ITT12	Elective - III :Enterprise Resource Planning	2	25	75	100
Practical					
712ITP01	Service Oriented Architecture Lab	1	25	75	100
712ITP02	Computer Graphics Lab	1	25	75	100
Total		18	200	600	800

VIII Semester

Code No.	Course Title	Credit	Marks		
			CA	EA	Total
Theory					
812ITT03	Elective IV : Professional Ethics and Engineering	3	25	75	100
812ITT12	Elective V : Distributed Systems	3	25	75	100
Practical					
812ITP01	Project Work	12	25	75	100
Total		18	75	225	300

LIST OF ELECTIVE COURSES

Code No.	Course Title
Elective – I	
612ITT06	Numerical Methods
612ITT07	Discrete Mathematics
612ITT08	Business Process Model
612ITT09	Software Requirement Engineering
612ITT10	Digital Image Processing
612ITT11	User Interface Design
612ITT12	Visual Programming
612ITT13	Data Warehousing and Data Mining
Elective – II	
712ITT05	Theory of Computation
712ITT06	Advanced Database Technology
712ITT07	Electronic Commerce
712ITT08	Software Testing
712ITT09	Bio Informatics
712ITT10	Adhoc Sensor Network
Elective – III	
712ITT11	Artificial Intelligence
712ITT12	Enterprise Resource Planning
712ITT13	Information Security
712ITT14	Knowledge Management
712ITT15	Grid computing
712ITT16	C# and .NET Framework
Elective – IV	
812ITT01	Principles of Compiler Design
812ITT02	Knowledge Engineering
812ITT03	Professional Ethics in Engineering
812ITT04	Intellectual Property Rights
812ITT05	Management Information System
812ITT06	Software Design
812ITT07	Soft Computing
Elective – V	
812ITT08	Total Quality Management
812ITT09	Indian Constitution and Society
812ITT10	System Modeling and Simulation
812ITT11	Natural Language Processing
812ITT12	Distributed Systems
812ITT13	Fundamentals of Nanoscience
812ITT14	Speech Signal Processing

7. Passing Requirements: The minimum pass mark (raw score) be 50% in End Assessment (EA) and 50% in Continuous Assessment (CA) and End Assessment (EA) put together. No minimum mark (raw score) in Continuous Assessment (CA) be prescribed unless it is specifically mentioned in the scheme of Examination.

8. Grading System: Grading System on a 10 Point Scale be followed with 1 mark = 0.1 Grade point to successful candidates as given below.

CONVERSION TABLE

(1 mark = 0.1 Grade Point on a 10 Point Scale)

Range of Marks	Grade Point	Letter Grade	Classification
90 to 100	9.0 to 10.0	O	First Class
80 to 89	8.0 to 8.9	A	First Class
70 to 79	7.0 to 7.9	B	First Class
60 to 69	6.0 to 6.9	C	First Class
50 to 59	5.0 to 5.9	D	Second Class
0 to 49	0 to 4.9	F	Reappearance

Procedure for Calculation

Cumulative Grade Point Average (CGPA) = $\frac{\text{Sum of Weighted Grade Points}}{\text{Total Credits}}$

$$= \frac{\sum (CA+EA) C}{\sum C}$$

Where Weighted Grade Points in each Course = Grade Points (CA+EA)
multiplied by Credits

$$= (CA+EA)C$$

Weighted Cumulative Percentage of Marks(WCPM) = CGPAx10

C- Credit,

CA-Continuous Assessment,

EA- End Assessment

9. Pattern of the Question Paper: The question paper for End Assessment will be set for three hours and for the maximum of 100 marks with following divisions and details.

Part A: 10 questions (with equal distribution to all units in the syllabus).
Each question carries 2 marks.

Part B: 5 question with either or type (with equal distribution to all units in the syllabus). Each question carries 16 marks.
The total marks scored by the candidates will be reduced to the maximum prescribed in the Regulations.

10. Effective Period of Operation for the Arrear Candidates : Two Year grace period is provided for the candidates to complete the arrear examination, if any.

Registrar

11. Syllabus

112EHT01 - TECHNICAL ENGLISH – I

AIM:

To encourage students to actively involve in participative learning of English and to help them acquire Communication Skills.

OBJECTIVES:

- To help students develop listening skills for academic and professional purposes.
- To help students acquire the ability to speak effectively in English in real-life situations.
- To inculcate reading habit and to develop effective reading skills.
- To help students improve their active and passive vocabulary.
- To familiarize students with different rhetorical functions of scientific English.
- To enable students write letters and reports effectively in formal and business situations.

UNIT I

General Vocabulary - changing words from one form to another - Adjectives, comparative adjectives – Adverbs - Active and passive voice – Tenses - simple present, present continuous - Adverb forms – Nouns – compound nouns - Skimming and scanning - Listening and transfer of information – bar chart, flowchart - Paragraph writing, description – Discussing as a group and making an oral report on the points discussed, conversation techniques - convincing others.

Suggested activities:

1. Matching words & meanings - Using words in context – Making sentences.
2. Changing sentences from active to passive voice & vice versa.
3. Skimming, cloze exercises, exercises transferring information from text to graphic form – bar charts, flow charts.
4. Writing descriptions using descriptive words & phrases, and technical vocabulary.
5. Role play, conversation exercises, discussions, oral reporting exercises
Any other related relevant classroom activity

UNIT II

Vocabulary – prefixes & suffixes – simple past tense - Spelling and punctuation – 'wh' Question forms - Scanning, inference - Listening & note-taking - Paragraph writing - comparison and contrast - Creative thinking and speaking.

Suggested Activities:

1. a. Vocabulary activities using prefixes and suffixes.
b. Exercises using questions – asking & answering questions.
2. Scanning the text for specific information
3. Listening guided note-taking - Writing paragraphs using notes, giving suitable headings and subheadings for paragraphs. Using expressions of comparison and contrast.
4. Discussion activities and exploring creative ideas.
Any other related relevant classroom activity

UNIT III

Tenses - simple past, simple future and past perfect - Reading in Context -Listening & note-taking – single line – Definitions – sequencing of sentences – instruction - Persuasive speaking.

Suggested activities:

1. a. Providing appropriate context for the use of tenses
2. Listening and note-taking
3. (a) Writing sentence definitions, instructions
(b) Identifying the discourse links and sequencing jumbled sentences / writing instructions.
4. Speaking exercises, discussions, role play exercises using explaining, convincing and persuasive strategies
Any other related relevant classroom activity

UNIT IV

Modal verbs and Probability – Concord subject verb agreement – Correction of errors - Cause and effect expressions – Extended Definition - Speaking about the future plans.

Suggested activities:

1. a. Making sentences using modal verbs to express probability
b. Gap filling using relevant grammatical form of words.
2. 2. Writing extended definitions
3. Speaking - role play activities, discussions, extempore speaking exercises speculating about the future.
Any other related relevant classroom activity

UNIT V

'If' conditionals – Gerunds - Intensive reading - Speaking – Presentation of problems & solutions - Itinerary – planning for an industrial visit - Formal Letter writing – Letter to the editor, invitation letter, accepting, declining letter and permission letter.

Suggested activities:

1. a) Sentence completion exercises using 'If' conditionals.
b) Gap filling exercises using gerunds and present participle forms
2. Reading comprehension exercises.
3. Role play, discussion, debating and speaking activities for stating, discussing
a. problems and suggesting solutions.
4. Planning a tour, Writing a travel itinerary. Writing letters to officials and to the
a. editor in formal/official contexts.
Any other related relevant classroom activity

TEXT BOOK:

1. Department of Humanities & Social Sciences, Anna University, 'English for Engineers and Technologists' Combined Edition (Volumes 1 & 2), Chennai: Orient Longman Pvt. Ltd., 2006. Themes 1 – 4 (Resources, Energy, Computer, Transport)

REFERENCES:

1. Meenakshi Raman and Sangeeta Sharma, 'Technical Communication English skills for Engineers', Oxford University Press, 2008.
2. Andrea, J. Rutherford, 'Basic Communication Skills for Technology', Second Edition, Pearson Education, 2007.

Extensive Reading:

1. A.P.J. Abdul Kalam with Arun Tiwari, 'Wings of Fire' An Autobiography, University Press (India) Pvt. Ltd., 1999, 30th Impression 2007.

NOTE:

The book given under Extensive Reading is meant for inculcating the reading habit of the students. They need not be used for testing purposes.

112MAT02 - MATHEMATICS – I

UNIT I MATRICES

Characteristic equation – Eigen values and eigen vectors of a real matrix – Properties – Cayley-Hamilton theorem (excluding proof) – Orthogonal transformation of a symmetric matrix to diagonal form – Quadratic form – Reduction of quadratic form to canonical form by orthogonal transformation.

UNIT II THREE DIMENSIONAL ANALYTICAL GEOMETRY

Equation of a sphere – Plane section of a sphere – Tangent Plane – Equation of a cone – Right circular cone – Equation of a cylinder – Right circular cylinder.

UNIT III DIFFERENTIAL CALCULUS

Curvature in Cartesian co-ordinates – Centre and radius of curvature – Circle of curvature – Evolutes – Envelopes – Evolute as envelope of normals.

UNIT IV FUNCTIONS OF SEVERAL VARIABLES

Partial derivatives – Euler's theorem for homogenous functions – Total derivatives – Differentiation of implicit functions – Jacobians – Taylor's expansion – Maxima and Minima – Method of Lagrangian multipliers.

UNIT V MULTIPLE INTEGRALS

Double integration – Cartesian and polar coordinates – Change of order of integration – Change of variables between Cartesian and polar coordinates – Triple integration in Cartesian co-ordinates – Area as double integral – Volume as triple integral

TEXT BOOK:

1. Bali N. P and Manish Goyal, "Text book of Engineering Mathematics", Third edition, Laxmi Publications(p) Ltd.,(2008).
2. Grewal. B.S, "Higher Engineering Mathematics", 40th Edition, Khanna Publications, Delhi, (2007).

REFERENCES:

1. Ramana B.V, "Higher Engineering Mathematics", Tata McGraw Hill Publishing Company, New Delhi, (2007).
2. Glyn James, "Advanced Engineering Mathematics", 7th Edition, Pearson Education, (2007).
3. Jain R.K and Iyengar S.R.K," Advanced Engineering Mathematics", 3rd Edition, Narosa Publishing House Pvt. Ltd., (2007).

112PHT03 – ENGINEERING PHYSICS I

UNIT-I: ACOUSTICS & ULTRASONICS

Classifications of sound – Characteristics of musical sound – Intensity – Loudness – Weber Fechner law – Decibel – reverberation – reverberation time, derivation of Sabine's formula for reverberation – (Jager's Method) - absorption coefficient and its determination – factors affecting acoustics of building (optimum reverberation time, loudness, focusing, echo, echelon, effect, resonance, and noise) and their remedies – Ultrasonic production –Magnetostriction and piezoelectric methods – Properties – applications of ultrasonic with particular reference to detection of flaws in metal (Non – Destructive testing NDT) – SONAR.

UNIT II LASER & ITS APPLICATIONS

Introduction – Principle of Spontaneous emission and stimulated emission. Population inversion, pumping. Einsteins A and B Coefficient – derivations. Types of lasers – He-Ne, CO₂, Nd-YAG, Semiconductor lasers (homojunction & heterojunction) Qualitative Industrial Applications – Lasers in welding, heat treatment, cutting – Medical applications – Holography (construction & reconstruction).

UNIT III CRYSTAL PHYSICS

Lattice –Unit cell –Bravais lattice –Lattice Planes – Miller indices – d spacing in cubic lattice – Calculation of number of atoms per unit cell – atomic radius – Coordination number –Packing factor for SC, FCC, FCC and HCP structure –Polymorphism and allotropy – Crystal defects – point, line and surface defects.

UNIT IV PROPERTIES OF MATTER

Elasticity – types of moduli of elasticity – stress strain diagram –Young's modulus of elasticity – rigidity modulus – bulk modulus – Factors affecting elasticity – twisting couple on a wire – Torsional pendulum – determination of rigidity modulus of a wire – depression of a cantilever – Young's modulus by cantilever – uniform and non uniform bending – viscosity – Coefficient of viscosity – Determination of viscosity - Poiseuille's Method –Ostwalds viscometer – comparison of viscosities.

UNIT V OPTICS & FIBER OPTICS

Air Wedge theory and experiment – testing of flat surfaces –anti reflection coating – Michelson interferometer – types of fringes, determination of wave length of monochromatic source and thickness of a thin transparent sheet – Double refraction – Photoelasticity – Photoelastic effect – Photoelastic analysis –Photoelastic material – Block diagram of a photoelastic bench. Principle and propagation of light in optical fibres – Numerical aperture and Acceptance angle – Types – Types of optical fibres (material, refraction index, mode)- Double crucible technique of fibre drawing – Fibre drawing – Fibre optical communication system (Block diagram).

TEXT BOOK:

1. S.Stella Mary , m. Parasuraman and a. Mohammed Hidayathullah , 'Engineering Physics I R.K. Publishers, Coimbatore (2012).

REFERENCES:

1. R.K. Gaur and S.C.Gupta, "Engineering Physics" Dhanpat Rai Publications , New Delhi(2003)
2. M.N. Avadhanulu and PG Kshirsagar, 'A Text book of Engineering Physics' S.Chand and company, Ltd. New Delhi, 2005.
3. Serway and Jewett, 'Physics for Scientists and Engineering with Modern Physics', 6th Edition, Thomson Brooks/Cole, Indian reprint (2007).
4. Rajendran, Vand Marikani A, 'Engineering Physics' Tata McGraw Hill Publications Ltd,III edition New Delhi,(2004).
5. Palaniswamy, P.K. 'Engineering Physics' Scitech publications,Chennai,(2007)
6. Jayakumar.s 'Engineering Physics' , R.K.publishers, Coimbatore. (2007)
7. Jayakumar. S 'Engineering Physics', Pearson Education,New Delhi, (2007).
8. Dr. P. Santhana Raghavan, Dr.P. Ramasamy, Crystal Growth- Process and Methods – KRU Publications-Kumbakonam.

112CYT04 ENGINEERING CHEMISTRY –I

AIM

To impart a sound knowledge on principles of Chemistry involving industrial application oriented topics required for all engineering branches.

OBJECTIVES

- * The student should be conversant with the principles, treatment of water for potable and industrial purposes
- Principles of polymer chemistry and its application in industries
- Industrial application of surface chemistry
- Conventional and Non- conventional energy sources and Principle and working of energy storage devices
- Chemistry of engineering materials and their industrial applications.

UNIT I WATER TECHNOLOGY

Characteristics –alkalinity-types of alkalinity and determination - Water - Hardness and problems -Estimation of Hardness by EDTA method - Problems in EDTA Titrations - Domestic water treatment-Disinfection methods (boiling, bleaching powder, chlorination UV treatment, ozonisation) Boiler feed water- Requirements -Disadvantages of using hard water in boilers- Scale and sludge formation, Carry over trouble, Caustic embrittlement and Boiler corrosion - Internal conditioning- colloidal,carbonate,phosphate and calgon conditioning methods. External conditioning -Zeolite Process and Demineralization process- Desalination - Reverse osmosis and Electro dialysis

UNIT II POLYMERS AND COMPOSITES

Polymers - Definition –Nomenclature -Functionality- Polymerization –Types -addition condensation, copolymerization and co-ordination polymerization –Mechanism of free radical and Co-ordination polymerization -Plastics-Classification -Preparation ,properties and uses of PVC, Teflon – Polycarbonates, Polyurethanes,Nylon 6,6, PET- Rubber-Vulcanisation of rubber ,synthetic rubber,Butyl rubber ,SBR.

Composites- Definition – Types of Composites - Polymer matrix composites –Metal matrix composites – Ceramic matrix composites ,properties and their application

UNIT III SURFACE CHEMISTRY

Adsorption – Terminology –Types- physical adsorption and chemical adsorption -Differences - Adsorption of gases on solids -Adsorption isotherms -Freundlich adsorption isotherm - Langmuir adsorption isotherm – Limitation. Adsorption of solutes from solutions - Ion exchange adsorption- Pollution abatement -Chromatography
Catalysis –Types-- Role of adsorbent in catalysis.

UNIT IV NON –CONVENTIONAL ENERGY SOURCES AND ENERGY STORAGE DEVICES

Nuclear energy – Difference between chemical and nuclear reactions -fusion and fission reactions – Binding energy – Mass defect-problems- Nuclear reactor- components -Light water nuclear power plant -Breeder reactor –Atom bomb.

Solar energy conversion-Solar cells, wind energy --Fuel cells– Hydrogen-oxygen fuel cell – Batteries – Dry cell- alkaline battery -Lead - acid battery –Nickel –Cadmium battery - Lithium battery- Lithium – Sulphur battery.

UNIT V ENGINEERING MATERIALS

Refractories –classification –acidic, basic and neutral refractories-properties of refractories – refractoriness- refractoriness under load –dimensional stability-porosity-thermal spalling-chemical inertness-Manufacture of alumina, magnesite and zirconia bricks - Abrasives- natural and synthetic abrasives- Quartz, corundum, emery, garnet, diamond, silicon carbide ,alundum and boron carbide- Lubricants- Mechanism of lubrication – Classification - Solid lubricants-graphite and molybdenum disulphide.- Semi -Solid lubricants – Grease- Liquid lubricants - Synthetic lubricants - Blended oils -Properties- Viscosity ,Viscosity index, Flash and fire points, Cloud and pour points,Oiliness. and their significance –Adhesives -Classification and applications

Nano chemistry- Introduction –Properties –Carbon nanotubes –Classification – Synthesis – Applications

TEXT BOOKS

1. P.C.Jain and Monica Jain , 'Engineering Chemistry', Dhanpat Rai Pub Co Ltd New Delhi (2002)
2. S.S.Dara , ' A Text Book of Engineering Chemistry', S.Chand & Co Ltd New Delhi (2006)
3. Dr.Sayeeda Sultana " Engineering chemistry " Vol-I Professional and Technical Publishers, Coimbatore (2011)

REFERENCE BOOKS

1. B.K.Sharma 'Engineering Chemistry',Krishna Prakasan Media (P) Ltd Meerut (2001)
2. B.Shiva Sankar 'Engineering Chemistry',Tata McGraw-Hill Pub Co Ltd New Delhi (2008)

108EGT05 - ENGINEERING GRAPHICS - I

AIM

To develop graphic skills in students.

OBJECTIVES

To develop in students graphic skill for communication of concepts, ideas and design of engineering products and expose them to existing national standards related to technical drawings.

Concepts and conventions (Not for Examination)

Importance of graphics in engineering applications – Use of drafting instruments – BIS conventions and specifications – Size, layout and folding of drawing sheets – Lettering and dimensioning.

UNIT I PLANE CURVES AND FREE HAND SKETCHING

Curves used in engineering practices:

Conics – Construction of ellipse, Parabola and hyperbola by eccentricity method – Construction of cycloid – construction of involutes of square and circle – Drawing of tangents and normal to the above curves.

Free hand sketching:

Representation of Three Dimensional objects – General principles of orthographic projection – Need for importance of multiple views and their placement – First angle projection – layout views – Developing visualization skills through free hand sketching of multiple views from pictorial views of objects.

UNIT II PROJECTION OF POINTS, LINES AND PLANE SURFACES

Projection of points and straight lines located in the first quadrant – Determination of true lengths and true inclinations – Projection of polygonal surface and circular lamina inclined to both reference planes.

UNIT III PROJECTION OF SOLIDS

Projection of simple solids like prisms, pyramids, cylinder and cone when the axis is inclined to one reference plane by change of position method.

UNIT IV SECTION OF SOLIDS AND DEVELOPMENT OF SURFACES

Sectioning of above solids in simple vertical position by cutting planes inclined to one reference plane and perpendicular to the other – Obtaining true shape of section.

Development of lateral surfaces of simple and truncated solids – Prisms, pyramids, cylinders and cones – Development of lateral surfaces of solids with cylindrical cutouts, perpendicular to the axis.

UNIT V ISOMETRIC AND PERSPECTIVE PROJECTIONS

Principles of isometric projection – isometric scale – isometric projections of simple solids, truncated prisms, pyramids, cylinders and cones.

Perspective projection of prisms, pyramids and cylinders by visual ray method.

TEXT BOOKS:

1. N.D. Bhatt, "Engineering Drawing" Charotar Publishing House, 46th Edition, (2003).

REFERENCES:

1. K. V. Natrajan, "A text book of Engineering Graphics", Dhanalakshmi Publishers, Chennai (2006).
2. M.S. Kumar, "Engineering Graphics", D.D. Publications, (2007).
3. K. Venugopal & V. Prabhu Raja, "Engineering Graphics", New Age International (P) Limited (2008).
4. M.B. Shah and B.C. Rana, "Engineering Drawing", Pearson Education (2005).
5. K. R. Gopalakrishnana, "Engineering Drawing" (Vol.I&II), Subhas Publications (1998).
6. Dhananjay A.Jolhe, "Engineering Drawing with an introduction to AutoCAD" Tata McGraw Hill Publishing Company Limited (2008).
7. Basant Agarwal and Agarwal C.M., "Engineering Drawing", Tata McGraw Hill Publishing Company Limited, New Delhi, (2008).

Publication of Bureau of Indian Standards:

1. IS 10711 – 2001: Technical products Documentation – Size and lay out of drawing sheets.
2. IS 9609 (Parts 0 & 1) – 2001: Technical products Documentation – Lettering.
3. IS 10714 (Part 20) – 2001 & SP 46 – 2003: Lines for technical drawings.
4. IS 11669 – 1986 & SP 46 – 2003: Dimensioning of Technical Drawings.
5. IS 15021 (Parts 1 to 4) – 2001: Technical drawings – Projection Methods.

Special points applicable to University Examinations on Engineering Graphics:

1. There will be five questions, each of either or type covering all units of the syllabus.
2. All questions will carry equal marks of 20 each making a total of 100.
3. The answer paper shall consist of drawing sheets of A3 size only. The students will be permitted to use appropriate scale to fit solution within A3 size.
4. Whenever the total number of candidates in a college exceeds 150, the University Examination in that college will be conducted in two sessions (FN and AN on the same day) for 50 percent of student (approx) at a time.

112FCT06 - FUNDAMENTALS OF COMPUTING AND PROGRAMMING

AIM:

To provide an awareness to Computing and Programming

OBJECTIVES:

- To enable the student to learn the major components of a computer system
- To know the correct and efficient ways of solving problems
- To learn to use office automation tools
- To learn to program in C

UNIT I INTRODUCTION TO COMPUTERS

Introduction – Characteristics of Computers – Evolution of Computers - Computer Generations – Classification of Computers – Basic Computer organization – Number Systems

UNIT II COMPUTER SOFTWARE

Computer Software –Types of Software – Software Development Steps – Internet Evolution - Basic Internet Terminology – Getting connected to Internet Applications.

UNIT III PROBLEM SOLVING AND OFFICE APPLICATION SOFTWARE

Planning the Computer Program – Purpose – Algorithm – Flow Charts – Pseudocode - Application Software Packages- Introduction to Office Packages (not detailed commands for examination).

UNIT IV INTRODUCTION TO C

Overview of C – Constants, Variables and Data Types – Operators and Expressions – Managing Input and Output operators – Decision Making - Branching and Looping.

UNIT V FUNCTIONS AND POINTERS

Handling of Character Strings – User-defined Functions – Definitions – Declarations - Call by reference – Call by value – Structures and Unions – Pointers – Arrays – The Preprocessor – Developing a C Program : Some Guidelines

TEXT BOOKS:

1. Ashok.N.Kamthane, " Computer Programming", Pearson Education (India) (2008).
2. Behrouz A.Forouzan and Richard.F.Gilberg, "A Structured Programming Approach Using C", II Edition, Brooks-Cole Thomson Learning Publications, (2007).

REFERENCES:

1. Pradip Dey, Manas Ghosh, "Programming in C", Oxford University Press. (2007).
2. Byron Gottfried, "Programming with C", 2nd Edition, (Indian Adapted Edition), TMH publications, (2006).
3. Stephen G.Kochan, "Programming in C", Third Edition, Pearson Education India, (2005).
4. Brian W.Kernighan and Dennis M.Ritchie, "The C Programming Language", Pearson Education Inc., (2005).
5. E.Balagurusamy, "Computing fundamentals and C Programming", Tata McGraw-Hill Publishing Company Limited, (2008).
6. S.Thamarai Selvi and R.Murugan, "C for All", Anuradha Publishers, (2008).

112CLP01 - COMPUTER PRACTICE LABORATORY – I

LIST OF EXERCISES

a) Word Processing

1. Document creation, Text manipulation with Scientific notations.
2. Table creation, Table formatting and Conversion.
3. Mail merge and Letter preparation.
4. Drawing - flow Chart

b) Spread Sheet

5. Chart - Line, XY, Bar and Pie.
6. Formula - formula editor.
7. Spread sheet - inclusion of object, Picture and graphics, protecting the document and sheet.
8. Sorting and Import / Export features.

Simple C Programming

9. Data types, Expression Evaluation, Condition Statements.
10. Arrays
11. Structures and Unions
12. Functions

* For programming exercises Flow chart and pseudocode are essential

HARDWARE / SOFTWARE REQUIRED FOR A BATCH OF 30 STUDENTS

Hardware

- LAN System with 33 nodes (OR) Standalone PCs – 33 Nos.
- Printers – 3 Nos.

Software

- OS – Windows / UNIX Clone
- Application Package – Office suite
- Compiler – C

112ELP02 - ENGINEERING PRACTICES LABORATORY

OBJECTIVES

To provide exposure to the students with hands on experience on various basic engineering practices in Civil, Mechanical, Electrical and Electronics Engineering.

GROUP A (CIVIL & MECHANICAL)

I CIVIL ENGINEERING PRACTICE

Buildings:

(a) Study of plumbing and carpentry components of residential and industrial buildings. Safety aspects.

Plumbing Works:

- (a) Study of pipeline joints, its location and functions: valves, taps, couplings, unions, reducers, elbows in household fittings.
- (b) Study of pipe connections requirements for pumps and turbines.
- (c) Preparation of plumbing line sketches for water supply and sewage works.
- (d) Hands-on-exercise:
 - Basic pipe connections – Mixed pipe material connection – Pipe connections with different joining components.
- (e) Demonstration of plumbing requirements of high-rise buildings.

Carpentry using Power Tools only:

- (a) Study of the joints in roofs, doors, windows and furniture.
- (b) Hands-on-exercise:
 - Wood work, joints by sawing, planing and cutting.

II MECHANICAL ENGINEERING PRACTICE

Welding:

- (a) Preparation of arc welding of butt joints, lap joints and tee joints.
- (b) Gas welding practice

Basic Machining:

- (a) Simple Turning and Taper turning
- (b) Drilling Practice

Sheet Metal Work:

- (a) Forming & Bending:
- (b) Model making – Trays, funnels, etc.
- (c) Different type of joints.

Machine assembly practice:

- (a) Study of centrifugal pump
- (b) Study of air conditioner

Demonstration on:

- (a) Smithy operations, upsetting, swaging, setting down and bending. Example

–

Exercise – Production of hexagonal headed bolt.

- (b) Foundry operations like mould preparation for gear and step cone pulley.
- (c) Fitting – Exercises – Preparation of square fitting and vee – fitting models.

GROUP B (ELECTRICAL & ELECTRONICS)

III ELECTRICAL ENGINEERING PRACTICE

1. Residential house wiring using switches, fuse, indicator, lamp and energy meter.
2. Fluorescent lamp wiring.
3. Stair case wiring
4. Measurement of electrical quantities – voltage, current, power & power factor in RLC circuit.
5. Measurement of energy using single phase energy meter.
6. Measurement of resistance to earth of an electrical equipment.

IV ELECTRONICS ENGINEERING PRACTICE

1. Study of Electronic components and equipments – Resistor, colour coding measurement of AC signal parameter (peak-peak, rms period, frequency) using CR.
2. Study of logic gates AND, OR, EOR and NOT.
3. Generation of Clock Signal.
4. Soldering practice – Components Devices and Circuits – Using general purpose PCB.
5. Measurement of ripple factor of HWR and FWR.

REFERENCES:

1. K.Jeyachandran, S.Natarajan & S, Balasubramanian, "A Primer on Engineering Practices Laboratory", Anuradha Publications, (2007).
2. T.Jeyapoovan, M.Saravanapandian & S.Pranitha, "Engineering Practices Lab Manual", Vikas Puplicing House Pvt.Ltd, (2006)
3. H.S. Bawa, "Workshop Practice", Tata McGraw – Hill Publishing Company Limited, (2007).
4. A. Rajendra Prasad & P.M.M.S. Sarma, "Workshop Practice", Sree Sai Publication, (2002).
5. P.Kannaiah & K.L.Narayana, "Manual on Workshop Practice", Scitech Publications, (1999).

SEMESTER EXAMINATION PATTERN

The Laboratory examination is to be conducted for Group A & Group B, allotting 90 minutes for each group, with a break of 15 minutes. Both the examinations are to be taken together in sequence, either in the FN session or in the AN session. The maximum marks for Group A and Group B lab examinations will be 50 each, totaling 100 for the Lab course. The candidates shall answer either I or II under Group A and either III or IV under Group B, based on lots.

Engineering Practices Laboratory

List of equipment and components (For a Batch of 30 Students)

CIVIL

1. Assorted components for plumbing consisting of metallic pipes, plastic pipes, flexible pipes, couplings, unions, elbows, plugs and other fittings. 15 Sets.
2. Carpentry vice (fitted to work bench) 15 Nos.
3. Standard woodworking tools 15 Sets.
4. Models of industrial trusses, door joints, furniture joints 5 each
5. Power Tools:
 - (a) Rotary Hammer 2 Nos
 - (b) Demolition Hammer 2 Nos
 - (c) Circular Saw 2 Nos
 - (d) Planer 2 Nos
 - (e) Hand Drilling Machine 2 Nos
 - (f) Jigsaw 2 Nos

MECHANICAL

1. Arc welding transformer with cables and holders 5 Nos.
2. Welding booth with exhaust facility 5 Nos.
3. Welding accessories like welding shield, chipping hammer, wire brush, etc. 5 Sets.
4. Oxygen and acetylene gas cylinders, blow pipe and other welding outfit. 2 Nos.
5. Centre lathe 2 Nos.
6. Hearth furnace, anvil and smithy tools 2 Sets.
7. Moulding table, foundry tools 2 Sets.
8. Power Tool: Angle Grinder 2 Nos
9. Study-purpose items: centrifugal pump, air-conditioner One each.

ELECTRICAL

1. Assorted electrical components for house wiring 15 Sets
2. Electrical measuring instruments 10 Sets
3. Study purpose items: Iron box, fan and regulator, emergency lamp 1 each
4. Megger (250V/500V) 1 No.
5. Power Tools: (a) Range Finder 2 Nos
(b) Digital Live-wire detector 2 Nos

ELECTRONICS

1. Soldering guns 10 Nos.
2. Assorted electronic components for making circuits 50 Nos.
3. Small PCBs 10 Nos.
4. Multimeters 10 Nos.
5. Study purpose items: Telephone, FM radio, low-voltage power supply

COMMON TO ALL BRANCHES

PHYSICS LABORATORY (Any Ten Experiments)

1. Determination of Young's modulus of the material – non uniform bending.
2. Determination of Young's modulus of the material – uniform bending .
3. Determination of viscosity of liquid – Poiseuille's method.
4. Torsional pendulum – Determination of rigidity modulus.
5. Determination of the thermal conductivity of a bad conductor – Lee's Disc method.
6. Determination of the thickness of a thin wire – Air Wedge method.
7. (a) Particle size determination using Diode Laser.
(b) Determination of Laser Parameters – Wave length, and angle of divergence.
(c) Determination of acceptance angle in an optical fiber.
8. Spectrometer dispersive power of a prism.
9. Determination of Wave length of mercury spectrum –Spectrometer grating.
10. Determination of Band Gap of a Semiconductor diode.
11. Determination of velocity of sound and compressibility of liquid- Ultrasonic Interferometer.
12. Determination of Hysteresis loss in a ferromagnetic material

- **A minimum of FIVE experiments shall be offered in Each Semester.**
- **Laboratory classes on alternate weeks for physics and chemistry.**
- **The lab examinations will be held only in the second Semester.**

CHEMISTRY LABORATORY – I

LIST OF EXPERIMENTS

1. Estimation of hardness of Water by EDTA method
 2. Estimation of Copper in brass by EDTA method
 3. Determination of DO in water (Winkler's method)
 4. Estimation of Chloride in Water sample (Argentometric)
 5. Estimation of alkalinity of Water sample
 6. Determination of molecular weight and degree of polymerization of a polymer by viscometry.
 7. Determination of cloud and pour point of a Lubricating oil
- Any five experiments

212EHT01 - TECHNICAL ENGLISH II

AIM:

To encourage students to actively involve in participative learning of English and to help them acquire Communication Skills.

OBJECTIVES:

1. To help students develop listening skills for academic and professional purposes.
2. To help students acquire the ability to speak effectively in English in real-life situations.
3. To inculcate reading habit and to develop effective reading skills.
4. To help students improve their active and passive vocabulary.
5. To familiarize students with different rhetorical functions of scientific English.
6. To enable students write letters and reports effectively in formal and business situations.

UNIT I

Technical Vocabulary - meanings in context, sequencing words, Articles- Prepositions, intensive reading& predicting content, Reading and interpretation, extended definitions, Process description

Suggested activities:

1. Exercises on word formation using the prefix 'self' - Gap filling with preposition.
2. Exercises - Using sequence words.
3. Reading comprehension exercise with questions based on inference – Reading headings and predicting the content – Reading advertisements and interpretation.
5. Writing extended definitions – Writing descriptions of processes – Writing paragraphs based on discussions – Writing paragraphs describing the future.

UNIT II

Phrases / Structures indicating use / purpose – Adverbs-Skimming – Non-verbal communication - Listening – correlating verbal and non-verbal communication -Speaking in group discussions – Formal Letter writing – Writing analytical paragraphs.

Suggested activities:

1. Reading comprehension exercises with questions on overall content – Discussions analyzing stylistic features (creative and factual description) - Reading comprehension exercises with texts including graphic communication - Exercises in interpreting non-verbal communication.
2. Listening comprehension exercises to categorise data in tables.
3. Writing formal letters, quotations, clarification, complaint – Letter seeking permission for Industrial visits– Writing analytical paragraphs on different debatable issues.

UNIT III

Cause and effect expressions – Different grammatical forms of the same word - Speaking – stress and intonation, Group Discussions - Reading – Critical reading - Listening, - Writing – using connectives, report writing – types, structure, data collection, content, form, recommendations .

Suggested activities:

1. Exercises combining sentences using cause and effect expressions – Gap filling exercises using the appropriate tense forms – Making sentences using different grammatical forms of the same word. (Eg: object –verb / object – noun)
2. Speaking exercises involving the use of stress and intonation – Group discussions– analysis of problems and offering solutions.
3. Reading comprehension exercises with critical questions, Multiple choice question.
4. Sequencing of jumbled sentences using connectives – Writing different types of reports like industrial accident report and survey report – Writing recommendations.

UNIT IV

Numerical adjectives – Oral instructions – Descriptive writing – Argumentative paragraphs – Letter of application - content, format (CV / Bio-data) - Instructions, imperative forms - Checklists, Yes/No question form – E-mail communication.

Suggested Activities:

1. Rewriting exercises using numerical adjectives.
2. Reading comprehension exercises with analytical questions on content – Evaluation of content.
3. Listening comprehension – entering information in tabular form, intensive listening exercise and completing the steps of a process.
4. Speaking - Role play – group discussions – Activities giving oral instructions.
5. Writing descriptions, expanding hints – Writing argumentative paragraphs – Writing formal letters – Writing letter of application with CV/Bio-data – Writing general and safety instructions – Preparing checklists – Writing e-mail messages.

UNIT V

Speaking - Discussion of Problems and solutions - Creative and critical thinking – Writing an essay, Writing a proposal.

Suggested Activities:

1. Case Studies on problems and solutions
2. Brain storming and discussion
3. Writing Critical essays
4. Writing short proposals of 2 pages for starting a project, solving problems, etc.
5. Writing advertisements.

TEXT BOOK:

1. Chapters 5 – 8. Department of Humanities & Social Sciences, Anna University, 'English for Engineers and Technologists' Combined Edition (Volumes 1 & 2), Chennai: Orient Longman Pvt. Ltd., 2006. Themes 5 – 8 (Technology, Communication, Environment, Industry)

REFERENCES:

1. P. K. Dutt, G. Rajeevan and C.L.N Prakash, 'A Course in Communication Skills', Cambridge University Press, India 2007.
2. Krishna Mohan and Meera Banerjee, 'Developing Communication Skills', Macmillan India Ltd., (Reprinted 1994 – 2007).
3. Edgar Thorpe, Showick Thorpe, 'Objective English', Second Edition, Pearson Education, 2007.

Extensive Reading:

1. Robin Sharma, 'The Monk Who Sold His Ferrari', Jaico Publishing House, 2007

Note:

The book listed under Extensive Reading is meant for inculcating the reading habit of the students. They need not be used for testing purposes.

UNIT I ORDINARY DIFFERENTIAL EQUATIONS

Higher order linear differential equations with constant coefficients – Method of variation of parameters – Cauchy’s and Legendre’s linear equations – Simultaneous first order linear equations with constant coefficients.

UNIT II VECTOR CALCULUS

Gradient Divergence and Curl – Directional derivative – Irrotational and solenoidal vector fields – Vector integration – Green’s theorem in a plane, Gauss divergence theorem and Stokes’ theorem (excluding proofs) – Simple applications involving cubes and rectangular parallelepipeds.

UNIT III ANALYTIC FUNCTIONS

Functions of a complex variable – Analytic functions – Necessary conditions, Cauchy – Riemann equation and Sufficient conditions (excluding proofs) – Harmonic and orthogonal properties of analytic function – Harmonic conjugate – Construction of analytic functions – Conformal mapping : $w = z + c$, cz , $1/z$, and bilinear transformation.

UNIT IV COMPLEX INTEGRATION

Complex integration – Statement and applications of Cauchy’s integral theorem and Cauchy’s integral formula – Taylor and Laurent expansions – Singular points – Residues – Residue theorem – Application of residue theorem to evaluate real integrals – Unit circle and semi-circular contour(excluding poles on boundaries).

UNIT V LAPLACE TRANSFORM

Laplace transform – Conditions for existence – Transform of elementary functions – Basic properties – Transform of derivatives and integrals – Transform of unit step function and impulse functions – Transform of periodic functions.

Definition of Inverse Laplace transform as contour integral – Convolution theorem (excluding proof) – Initial and Final value theorems – Solution of linear ODE of second order with constant coefficients using Laplace transformation techniques.

TEXT BOOK:

1. Bali N. P and Manish Goyal, "Text book of Engineering Mathematics", 3rd Edition, Laxmi Publications (p) Ltd., (2008).
2. Grewal. B.S, "Higher Engineering Mathematics", 40th Edition, Khanna Publications, Delhi, (2007).

REFERENCES:

1. Ramana B.V, "Higher Engineering Mathematics", Tata McGraw Hill Publishing Company, New Delhi, (2007).
2. Glyn James, "Advanced Engineering Mathematics", 3rd Edition, Pearson Education, (2007).
3. Erwin Kreyszig, "Advanced Engineering Mathematics", 7th Edition, Wiley India, (2007).
4. Jain R.K and Iyengar S.R.K, "Advanced Engineering Mathematics", 3rd Edition, Narosa Publishing House Pvt. Ltd., (2007).

212PHT03 – ENGINEERING PHYSICS II

UNIT I: CONDUCTING MATERIALS

Conductors – classical free electron theory of metals-Electrical and thermal conductivity – Derivation – Wiedemann – Franz law – Lorentz number – Draw backs of Classical free electron theory –Quantum theory – Fermi distribution function – Effect of temperature on Fermi function – Density of energy states – Carrier concentration in metals.

UNIT II: SEMICONDUCTING MATERIALS

INTRINSIC SEMICONDUCTOR: Intrinsic semiconductor – Density of electrons in conduction band – Density of holes in valence band – Intrinsic carrier concentration – derivation – Fermi level – Variation – of Fermi with temperature – electrical conductivity – mobility – band gap determination.

EXTRINSIC SEMICONDUCTOR: Extrinsic semiconductors – carrier concentration derivation in n- type and p- type semiconductor variation of Fermi level with temperature and impurity concentration – compound semiconductors.

UNIT III: DIELECTRIC MATERIALS

Electrical susceptibility – dielectric constant – electronic, ionic, orientational and space charge polarization – frequency and temperature dependence of polarization- internal field – Clausius – Mosotti relation (derivation) – dielectric loss - dielectric breakdown – uses of dielectric materials (capacitor and transformer) Ferro electricity and applications.

UNIT IV: QUANTUM AND SUPER CONDUCTING MATERIALS

Black body radiation – Planck's theory (derivation) – Deduction of Wien' displacement law and Rayleigh – jeans' Law from Planck's theory - Compton Effect – Theory and experimental verification – Matter waves – Schrodinger's wave equation – Time independent and time dependent equations – Physical significance of wave function – Particle in a one dimensional box – Superconductivity: Properties – Types of super conductors – BCS theory of superconductivity(Qualitative) – High Tc superconductors – Applications of super conductors - SQUID, cryotron, magnetic levitation.

UNIT V: NEW ENGINEERING & NANO MATERIALS

Metallic glasses: Preparation, properties and applications – Shape memory alloys (SMA): Characteristic, Properties of NiTi alloy, application, advantages and disadvantages of SMA-synthesis –Plasma arcing – Chemical vapour deposition – sol-gels – eletrodeposition – ball milling – properties of nanoparticles and applications Carbon nanotubes: fabrication – arc method –pulsed laser deposition – chemical vapour deposition –Structure – properties and applications.

TEXT BOOKS:

1. S. Stella Mary, M. Parasuraman and A. Mohammed Hidayathullah, 'Engineering Physics II' R.K Publishers, Coimbatore(2012).

REFERENCES:

1. Charles Kittel 'Introduction to solid state physics', John Wiley & Sons, 7th edition, Singapore (2007).
2. Charles P.Poole and Frank J. Ownen, 'Introduction to nanotechnology' Wiley India (2007)(for unit V)
3. Rajendran. v and Marikani.A. 'Materials Science' Tata McGraw hill publications, (2004) New Delhi.
4. Jayakumar. S, 'Materials Science' R.K. Publishers, Coimbatore, (2008).
5. Palanisamy P.K, 'Materials Science' , Scitech publications (India) Pvt. Ltd., Chennai, Second Edition(2007).
6. M. Arumugam, 'Materials Science' Anuradha Publications, Kumbakonam, (2006).

212CYT04 - ENGINEERING CHEMISTRY –II

To impart a sound knowledge on principles of Chemistry involving industrial application oriented topics required for all engineering branches.

OBJECTIVES

- The student should be conversant with the principles of Electrochemistry Electrochemical cells and their applications.
- Principles of corrosion and its inhibition.
- Chemistry of fuels and combustion.
- Importance of phase rule, alloys and their industrial application.
- Analytical techniques and their instrumentation.

UNIT I ELECTROCHEMISTRY

Electrochemical cells-Reversible and irreversible cells-Concentration cells -EMF Measurement of emf- Single electrode potential -Nernst equation(problem)-Reference electrodes-Standard hydrogen electrode-Calomel electrode-Ion selective electrode-Glass electrode-Measurement of pH- Electrochemical series-significance- Potentiometric titration (redox Fe^{2+} Vs Dichromate,) - Conductometric titrations (acid-base and precipitation titrations)

UNIT II CORROSION AND CORROSION CONTROL

Chemical corrosion -Pilling- Bedworth rule-electrochemical corrosion -mechanism Different types of corrosion-Galvanic corrosion-Differential aeration corrosion -pitting corrosion-waterline corrosion -stress corrosion -crevice corrosion-Factors influencing corrosion -corrosion control-sacrificial anode and impressed cathodic current methods-corrosion inhibitors -protective coatings-paints-constituents-functions- metallic coatings- anodic coating -cathodic coating-metal cladding -diffusion coating - electroplating of gold and electroless plating of nickel.

UNIT III FUELS AND COMBUSTION

Calorific value -Classification-coal -Proximate analysis and Ultimate analysis-Metallurgical Coke-Manufacture by Bee-hive oven and Otto-Hoffmann method-Petroleum processing and fractions-Cracking -Catalytic cracking and methods-Knocking -octane number -cetane number-Synthetic petrol-Fischer -Tropsch and Bergius process-Gaseous fuels-,Water gas-Producer gas., CNG and LPG-Flue gas analysis-Orsat apparatus-Theoretical air for combustion-Problems

UNIT IV PHASE RULE AND ALLOYS

Statement and Explanation of terms involved with examples- Phase diagram-One Component system-Water system- Condensed phase rule-Construction of phase diagram by Thermal analysis-Simple eutectic system(Lead-silver system only)- Limitations of phase rule-Alloys-importance of Ferrous alloys-Nichrome-Alnico -Stainless steel-Heat treatment of steel -Non-Ferrous alloys -Brass and Bronze

UNIT V ANALYTICAL TECHNIQUES

Spectroscopy -Atomic and molecular spectroscopy-Absorption spectrum -Emission spectrum - Absorbance-Beer-Lamberts law-Problems-UV Visible spectroscopy -IR spectroscopy-(principle,instrumentation (block diagram only)and applications colorimetry(principle ,instrumentation and applications)-Estimation of iron by colorimetry.Flame photometry-(principle , instrumentation and applications)-Estimation of Sodium by Flame photometry-Atomic absorption spectroscopy(principle , instrumentation and applications)-Estimation of Nickel by Atomic absorption spectroscopy.

TEXT BOOKS

1. P.C.Jain and Monica Jain , 'Engineering Chemistry', Dhanpat Rai Pub Co Ltd ,New Delhi (2002)
2. S.S.Dara , ' A Text Book of Engineering Chemistry', S.Chand & Co Ltd New Delhi (2006)
3. Dr.Sayeeda Sultana " Engineering chemistry " Vol -II, Professional and Technical publishers ,Coimbatore (2011)

REFERENCE BOOKS

1. B.K.Sharma 'Engineering Chemistry',Krishna Prakasan Media (P) Ltd Meerut (2001)
2. B.Shiva Sankar 'Engineering Chemistry',Tata McGraw-Hill Pub Co Ltd New Delhi (2008)

212EDT05 - ELECTRIC CIRCUITS AND ELECTRON DEVICES
(For ECE, CSE, IT and Biomedical Engg. Branches)

UNIT I CIRCUIT ANALYSIS TECHNIQUES

Kirchoff's current and voltage laws – series and parallel connection of independent sources – R, L and C – Network Theorems – Thevenin, Superposition, Norton, Maximum power transfer and duality – Star-delta conversion.

UNIT II TRANSIENT RESONANCE IN RLC CIRCUITS

Basic RL, RC and RLC circuits and their responses to pulse and sinusoidal inputs – frequency response – Parallel and series resonances – Q factor – single tuned and double tuned circuits.

UNIT III SEMICONDUCTOR DIODES

Review of intrinsic & extrinsic semiconductors – Theory of PN junction diode – Energy band structure – current equation – space charge and diffusion capacitances – effect of temperature and breakdown mechanism – Zener diode and its characteristics.

UNIT IV TRANSISTORS

Principle of operation of PNP and NPN transistors – study of CE, CB and CC configurations and comparison of their characteristics – Breakdown in transistors – operation and comparison of N-Channel and P-Channel JFET – drain current equation – MOSFET – Enhancement and depletion types – structure and operation – comparison of BJT with MOSFET – thermal effect on MOSFET.

UNIT V SPECIAL SEMICONDUCTOR DEVICES
(Qualitative Treatment only)

Tunnel diodes – PIN diode, varactor diode – SCR characteristics and two transistor equivalent model – UJT – Diac and Triac – Laser, CCD, Photodiode, Phototransistor, Photoconductive and Photovoltaic cells – LED, LCD.

TEXT BOOKS:

1. Joseph A. Edminister, Mahmood, Nahri, "Electric Circuits" – Shaum series, Tata McGraw Hill, (2001)
2. S. Salivahanan, N. Suresh kumar and A. Vallavanraj, "Electronic Devices and Circuits", Tata McGraw Hill, 2nd Edition, (2008).
3. David A. Bell, "Electronic Devices and Circuits", Oxford University Press, 5th Edition, (2008).

REFERENCES:

1. Robert T. Paynter, "Introducing Electronics Devices and Circuits", Pearson Education, 7th Edition, (2006).
2. William H. Hayt, J.V. Jack, E. Kemmebly and Steven M. Durbin, "Engineering Circuit Analysis", Tata McGraw Hill, 6th Edition, 2002.
3. J. Millman & Halkins, Satyabranta Jit, "Electronic Devices & Circuits", Tata McGraw Hill, 2nd Edition, 2008.

212CMT06 - BASIC CIVIL & MECHANICAL ENGINEERING

(Common to branches under Electrical and I & C Faculty)

A – CIVIL ENGINEERING

UNIT I SURVEYING AND CIVIL ENGINEERING MATERIALS

Surveying: Objects – types – classification – principles – measurements of distances – angles – leveling – determination of areas – illustrative examples.

Civil Engineering Materials: Bricks – stones – sand – cement – concrete – steel sections.

UNIT II BUILDING COMPONENTS AND STRUCTURES

Foundations: Types, Bearing capacity – Requirement of good foundations.

Superstructure: Brick masonry – stone masonry – beams – columns – lintels – roofing – flooring – plastering – Mechanics – Internal and external forces – stress – strain – elasticity – Types of Bridges and Dams – Basics of Interior Design and Landscaping.

B – MECHANICAL ENGINEERING

UNIT III POWER PLANT ENGINEERING

Introduction, Classification of Power Plants – Working principle of steam, Gas, Diesel, Hydro-electric and Nuclear Power plants – Merits and Demerits – Pumps and turbines – working principle of Reciprocating pumps (single acting and double acting) – Centrifugal Pump.

UNIT IV I C ENGINES

Internal combustion engines as automobile power plant – Working principle of Petrol and Diesel Engines – Four stroke and two stroke cycles – Comparison of four stroke and two stroke engines – Boiler as a power plant.

UNIT V REFRIGERATION AND AIR CONDITIONING SYSTEM

Terminology of Refrigeration and Air Conditioning. Principle of vapour compression and absorption system – Layout of typical domestic refrigerator – Window and Split type room Air conditioner.

REFERENCES:

1. Shanmugam G and Palanichamy M S, "Basic Civil and Mechanical Engineering", Tata McGraw Hill Publishing Co., New Delhi, (1996).
2. Ramamrutham. S, "Basic Civil Engineering", Dhanpat Rai Publishing Co. (P) Ltd. (1999).
3. Seetharaman S. "Basic Civil Engineering", Anuradha Agencies, (2005).
4. Venugopal K and Prahu Raja V, "Basic Mechanical Engineering", Anuradha Publishers, Kumbakonam, (2000).
5. Shantha Kumar S R J., "Basic Mechanical Engineering", Hi-tech Publications, Mayiladuthurai, (2000).

LIST OF EXPERIMENTS

1. UNIX COMMANDS

Study of Unix OS - Basic Shell Commands - Unix Editor

2. SHELL PROGRAMMING

Simple Shell program - Conditional Statements - Testing and Loops

3. C PROGRAMMING ON UNIX

Dynamic Storage Allocation-Pointers-Functions-File Handling

HARDWARE / SOFTWARE REQUIREMENTS FOR A BATCH OF 30 STUDENTS

Hardware

- 1 UNIX Clone Server
- 33 Nodes (thin client or PCs)
- Printer – 3 Nos.

Software

- OS – UNIX Clone (33 user license or License free Linux)
- Compiler - C

COMMON TO ALL BRANCHES

PHYSICS LABORATORY (Any Ten Experiments)

1. Determination of Young's modulus of the material – non uniform bending.
2. Determination of Young's modulus of the material – uniform bending .
3. Determination of viscosity of liquid – Poiseuille's method.
4. Torsional pendulum – Determination of rigidity modulus.
5. Determination of the thermal conductivity of a bad conductor – Lee's Disc method.
6. Determination of the thickness of a thin wire – Air Wedge method.
7. (a) Particle size determination using Diode Laser.
(b) Determination of Laser Parameters – Wave length, and angle of divergence.
(c) Determination of acceptance angle in an optical fiber.
8. Spectrometer dispersive power of a prism.
9. Determination of Wave length of mercury spectrum –Spectrometer grating.
10. Determination of Band Gap of a Semiconductor diode.
11. Determination of velocity of sound and compressibility of liquid- Ultrasonic Interferometer.
12. Determination of Hysteresis loss in a ferromagnetic material

CHEMISTRY LABORATORY – II

LIST OF EXPERIMENTS

1. Conductometric titration (Simple acid base)
2. Conductometric titration (Mixture of weak and strong acidsVs base)
3. Conductometric titration using BaCl_2 Vs $\text{Na}_2 \text{SO}_4$
4. Potentiometric Titration ($\text{Fe}^{2+}/\text{KMnO}_4$ or $\text{K}_2\text{Cr}_2\text{O}_7$)
5. PH titration (acid & base)
6. Determination of water of crystallization of a crystalline salt (Copper sulphate)
7. Estimation of Ferric iron by spectrophotometry.
8. Estimation of sodium and potassium by flame photometry.
 - Any five experiments.

212CDP03 - CIRCUITS AND DEVICES LABORATORY

1. Verification of KVL and KCL
2. Verification of Thevenin and Norton Theorems.
3. Verification of superposition Theorem.
4. Verification of Maximum power transfer and reciprocity theorems.
5. Frequency response of series and parallel resonance circuits.
6. Characteristics of PN and Zener diode
7. Characteristics of CE configuration
8. Characteristics of CB configuration
9. Characteristics of UJT and SCR
10. Characteristics of JFET and MOSFET
11. Characteristics of Diac and Triac.
12. Characteristics of Photodiode and Phototransistor.

SEMESTER III

312MAT01 - TRANSFORMS AND PARTIAL DIFFERENTIAL EQUATIONS (Common to all branches)

OBJECTIVES

The course objective is to develop the skills of the students in the areas of Transforms and Partial Differential Equations. This will be necessary for their effective studies in a large number of engineering subjects like heat conduction, communication systems, electro-optics and electromagnetic theory. The course will also serve as a prerequisite for post graduate and specialized studies and research.

1. FOURIER SERIES

Dirichlet's conditions – General Fourier series – Odd and even functions – Half range sine series – Half range cosine series – Complex form of Fourier Series – Parseval's identity – Harmonic Analysis.

2. FOURIER TRANSFORMS

Fourier integral theorem (without proof) – Fourier transform pair – Sine and Cosine transforms – Properties – Transforms of simple functions – Convolution theorem – Parseval's identity.

3. PARTIAL DIFFERENTIAL EQUATIONS

Formation of partial differential equations – Lagrange's linear equation – Solutions of standard types of first order partial differential equations - Linear partial differential equations of second and higher order with constant coefficients.

4. APPLICATIONS OF PARTIAL DIFFERENTIAL EQUATIONS

Solutions of one dimensional wave equation – One dimensional equation of heat conduction – Steady state solution of two-dimensional equation of heat conduction (Insulated edges excluded) – Fourier series solutions in cartesian coordinates.

5. Z -TRANSFORMS AND DIFFERENCE EQUATIONS

Z-transforms - Elementary properties – Inverse Z-transform – Convolution theorem - Formation of difference equations – Solution of difference equations using Z-transform.

TEXT BOOKS

1. Grewal, B.S, 'Higher Engineering Mathematics' 40th Edition, Khanna publishers, Delhi, (2007)

REFERENCES

1. Bali.N.P and Manish Goyal 'A Textbook of Engineering Mathematics', Seventh Edition, Laxmi Publications(P) Ltd. (2007)
2. Ramana.B.V. 'Higher Engineering Mathematics' Tata Mc-GrawHill Publishing Company limited, New Delhi (2007).
3. Glyn James, 'Advanced Modern Engineering Mathematics', Third edition-Pearson Education (2007).
4. Erwin Kreyszig 'Advanced Engineering Mathematics', Eighth edition-Wiley India (2007).

312ITT02 - OBJECT ORIENTED PROGRAMMING (Common to CSE & IT)

AIM:

To understand the concepts of object-oriented programming and master OOP using C++.

UNIT I

Object oriented programming concepts – objects – classes – methods and messages – abstraction and encapsulation – inheritance – abstract classes – polymorphism.

Introduction to C++ – classes – access specifiers – function and data members – default arguments – function overloading – friend functions – const and volatile functions - static members – Objects – pointers and objects – constant objects – nested classes – local classes

UNIT II

Constructors – default constructor – Parameterized constructors – Constructor with dynamic allocation – copy constructor – destructors – operator overloading – overloading through friend functions – overloading the assignment operator – type conversion – explicit constructor

UNIT III

Function and class templates - Exception handling – try-catch-throw paradigm – exception specification – terminate and Unexpected functions – Uncaught exception.

UNIT IV

Inheritance – public, private, and protected derivations – multiple inheritance - virtual base class – abstract class – composite objects Runtime polymorphism – virtual functions – pure virtual functions – RTTI – typeid – dynamic casting – RTTI and templates – cross casting – down casting .

UNIT V

Streams and formatted I/O – I/O manipulators - file handling – random access – object serialization – namespaces - std namespace – ANSI String Objects – standard template library.

TEXT BOOKS:

1. B. Trivedi, "Programming with ANSI C++", Oxford University Press, 2007.

REFERENCES:

1. Ira Pohl, "Object Oriented Programming using C++", Pearson Education, Second Edition Reprint 2004..
2. S. B. Lippman, Josee Lajoie, Barbara E. Moo, "C++ Primer", Fourth Edition, Pearson Education, 2005.
3. B. Stroustrup, "The C++ Programming language", Third edition, Pearson Education, 2004.

**312ITT03 - DIGITAL PRINCIPLES AND SYSTEM DESIGN
(Common to CSE & IT)**

AIM

To provide an in-depth knowledge of the design of digital circuits and the use of Hardware Description Language in digital system design.

OBJECTIVES

- To understand different methods used for the simplification of Boolean functions
- To design and implement combinational circuits
- To design and implement synchronous sequential circuits
- To design and implement asynchronous sequential circuits
- To study the fundamentals of VHDL / Verilog HDL

UNIT I BOOLEAN ALGEBRA AND LOGIC GATES

Review of binary number systems - Binary arithmetic – Binary codes – Boolean algebra and theorems - Boolean functions – Simplifications of Boolean functions using Karnaugh map and tabulation methods – Logic gates

UNIT II COMBINATIONAL LOGIC

Combinational circuits – Analysis and design procedures - Circuits for arithmetic operations - Code conversion – Introduction to Hardware Description Language (HDL)

UNIT III DESIGN WITH MSI DEVICES

Decoders and encoders - Multiplexers and demultiplexers - Memory and programmable logic - HDL for combinational circuits

UNIT IV SYNCHRONOUS SEQUENTIAL LOGIC

Sequential circuits – Flip flops – Analysis and design procedures - State reduction and state assignment - Shift registers – Counters – HDL for Sequential Circuits.

UNIT V ASYNCHRONOUS SEQUENTIAL LOGIC

Analysis and design of asynchronous sequential circuits - Reduction of state and flow tables – Race-free state assignment – Hazards. ASM Chart

TEXT BOOKS

1. M.Morris Mano, "Digital Design", 3rd edition, Pearson Education, 2007.

REFERENCES

1. Charles H.Roth, Jr. "Fundamentals of Logic Design", 4th Edition, Jaico Publishing House, Latest Edition.
2. Donald D.Givone, "Digital Principles and Design", Tata McGraw-Hill, 2007.

312ITT04 - DATA STRUCTURES AND ALGORITHMS

AIM: To master the design and applications of linear, tree, and graph structures. To understand various algorithm design and analysis techniques.

UNIT I LINEAR STRUCTURES

Abstract Data Types (ADT) – List ADT – array-based implementation – linked list implementation – cursor-based linked lists – doubly-linked lists – applications of lists – Stack ADT – Queue ADT – circular queue implementation – Applications of stacks and queues

UNIT II TREE STRUCTURES

Tree ADT – tree traversals – left child right sibling data structures for general trees – Binary Tree ADT – expression trees – applications of trees – binary search tree ADT – AVL trees – binary heaps

UNIT III HASHING AND SETS

Hashing – Separate chaining – open addressing – rehashing – extendible hashing – Disjoint Set ADT – dynamic equivalence problem – smart union algorithms – path compression – applications of Sets

UNIT IV GRAPHS

Definitions – Topological sort – breadth-first traversal - shortest-path algorithms – minimum spanning tree – Prim's and Kruskal's algorithms – Depth-first traversal – biconnectivity – Euler circuits – applications of graphs

UNIT V ALGORITHM DESIGN AND ANALYSIS

Introduction to algorithm design techniques: Greedy algorithms, Divide and conquer, Dynamic programming, backtracking, branch and bound, Randomized algorithms – Introduction to algorithm analysis: asymptotic notations, recurrences – Introduction to NP-complete problems

TEXT BOOK:

1. M. A. Weiss, "Data Structures and Algorithm Analysis in C", Second Edition, Pearson Education, 1997.

REFERENCES:

1. V. Aho, J. E. Hopcroft, and J. D. Ullman, "Data Structures and Algorithms", Pearson Education, 1983.
2. R. F. Gilberg, B. A. Forouzan, "Data Structures", Second Edition, Thomson India Edition, 2005.
3. M. Tenenbaum, Y. Langsam, and M. J. Augenstein, "Data Structures using C", Pearson Education, 1998.
4. K.S. Easwarakumar, Object Oriented Data Structures using C++, Vikas Publishing House pvt. Ltd., 2000
5. Sara Baase and A. Van Gelder, "Computer Algorithms", Third Edition, Pearson Education, 2000.
6. T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, "Introduction to algorithms", Second Edition, Prentice Hall of India Ltd, 2001.

312ITT05 - PRINCIPLES OF COMMUNICATION

UNIT I FUNDAMENTALS OF ANALOG COMMUNICATION

Principles of amplitude modulation, AM envelope, frequency spectrum and bandwidth, modulation index and percent modulation, AM Voltage distribution, AM power distribution, Angle modulation - FM and PM waveforms, phase deviation and modulation index, frequency deviation and percent modulation, Frequency analysis of angle modulated waves. Bandwidth requirements for Angle modulated waves.

UNIT II DIGITAL COMMUNICATION

Introduction, Shannon limit for information capacity, digital amplitude modulation, frequency shift keying, FSK bit rate and baud, FSK transmitter, BW consideration of FSK, FSK receiver, phase shift keying – binary phase shift keying – QPSK, Quadrature Amplitude modulation, bandwidth efficiency, carrier recovery – squaring loop, Costas loop, DPSK.

UNIT III DIGITAL TRANSMISSION

Introduction, Pulse modulation, PCM – PCM sampling, sampling rate, signal to quantization noise rate, companding – analog and digital – percentage error, delta modulation, adaptive delta modulation, differential pulse code modulation, pulse transmission – Intersymbol interference, eye patterns.

UNIT IV SPREAD SPECTRUM AND MULTIPLE ACCESS TECHNIQUES

Introduction, Pseudo-noise sequence, DS spread spectrum with coherent binary PSK, processing gain, FH spread spectrum, multiple access techniques – wireless communication, TDMA and CDMA in wireless communication systems, source coding of speech for wireless communications.

UNIT V SATELLITE AND OPTICAL COMMUNICATION

Satellite Communication Systems-Keplers Law, LEO and GEO Orbits, footprint, Link model- Optical Communication Systems-Elements of Optical Fiber Transmission link, Types, Losses, Sources and Detectors.

TEXT BOOKS:

1. Wayne Tomasi, "Advanced Electronic Communication Systems", 6/e, Pearson Education, 2007.
2. Simon Haykin, "Communication Systems", 4th Edition, John Wiley & Sons., 2001.

REFERENCES:

1. H.Taub, D L Schilling, G Saha, "Principles of Communication" 3/e, 2007.
2. B.P.Lathi, "Modern Analog And Digital Communication systems", 3/e, Oxford University Press, 2007
3. Blake, "Electronic Communication Systems", Thomson Delmar Publications, 2002.
4. Martin S.Roden, "Analog and Digital Communication System", 3rd Edition, PHI, 2002.
5. B.Sklar, "Digital Communication Fundamentals and Applications" 2/e Pearson Education 2007.

**312ITT06 - ENVIRONMENTAL SCIENCE AND ENGINEERING
(Common to Civil, CSE, IT & Biomedical Degree Programmes)**

AIM

The aim of this course is to create awareness in every engineering graduate about the importance of environment, the effect of technology on the environment and ecological balance and make them sensitive to the environment problems in every professional endeavour that they participates.

OBJECTIVE

At the end of this course the student is expected to understand what constitutes the environment, what are precious resources in the environment, how to conserve these resources, what is the role of a human being in maintaining a clean environment and useful environment for the future generations and how to maintain ecological balance and preserve bio-diversity. The role of government and non-government organization in environment managements.

UNIT I ENVIRONMENT, ECOSYSTEMS AND BIODIVERSITY

Definition, scope and importance of environment – need for public awareness - concept of an ecosystem – structure and function of an ecosystem – producers, consumers and decomposers – energy flow in the ecosystem – ecological succession – food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the (a) forest ecosystem (b) grassland ecosystem (c) desert ecosystem (d) aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries) – Introduction to biodiversity definition: genetic, species and ecosystem diversity – biogeographical classification of India – value of biodiversity: consumptive use, productive use, social, ethical, aesthetic and option values – Biodiversity at global, national and local levels – India as a mega-diversity nation – hot-spots of biodiversity – threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – endangered and endemic species of India – conservation of biodiversity: In-situ and ex-situ conservation of biodiversity.

Field study of common plants, insects, birds

Field study of simple ecosystems – pond, river, hill slopes, etc.

UNIT II ENVIRONMENTAL POLLUTION

Definition – causes, effects and control measures of: (a) Air pollution (b) Water pollution (c) Soil pollution (d) Marine pollution (e) Noise pollution (f) Thermal pollution (g) Nuclear hazards – soil waste management: causes, effects and control measures of municipal solid wastes – role of an individual in prevention of pollution – pollution case studies – disaster management: floods, earthquake, cyclone and landslides.

Field study of local polluted site – Urban / Rural / Industrial / Agricultural.

UNIT III NATURAL RESOURCES

Forest resources: Use and over-exploitation, deforestation, case studies- timber extraction, mining, dams and their effects on forests and tribal people – Water resources: Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies – Energy resources: Growing energy needs, renewable and non renewable energy sources, use of alternate energy sources. case studies – Land resources: Land as a resource, land degradation, man induced landslides, soil erosion and desertification – role of an individual in conservation of natural resources – Equitable use of resources for sustainable lifestyles.

Field study of local area to document environmental assets – river / forest / grassland / hill / mountain.

UNIT IV SOCIAL ISSUES AND THE ENVIRONMENT

From unsustainable to sustainable development – urban problems related to energy – water conservation, rain water harvesting, watershed management – resettlement and rehabilitation of people; its problems and concerns, case studies – role of non-governmental organization- environmental ethics: Issues and possible solutions – climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust, case studies. – wasteland reclamation – consumerism and waste products – environment production act – Air (Prevention and Control of Pollution) act – Water (Prevention and control of Pollution) act – Wildlife protection act – Forest conservation act – enforcement machinery involved in environmental legislation- central and state pollution control boards- Public awareness.

UNIT V HUMAN POPULATION AND THE ENVIRONMENT

Population growth, variation among nations – population explosion – family welfare programme – environment and human health – human rights – value education – HIV / AIDS – women and child welfare – role of information technology in environment and human health – Case studies.

TEXT BOOKS

1. Gilbert M.Masters, 'Introduction to Environmental Engineering and Science', 2nd edition, Pearson Education (2004).
2. Benny Joseph, 'Environmental Science and Engineering', Tata McGraw-Hill, New Delhi, (2006).

REFERENCE BOOKS

1. R.K. Trivedi, 'Handbook of Environmental Laws, Rules, Guidelines, Compliances and Standards', Vol. I and II, Enviro Media.
2. Cunningham, W.P. Cooper, T.H. Gorhani, 'Environmental Encyclopedia', Jaico Publ., House, Mumbai, 2001.
3. Dharmendra S. Sengar, 'Environmental law', Prentice hall of India PVT LTD, New Delhi, 2007.
4. Rajagopalan, R, 'Environmental Studies-From Crisis to Cure', Oxford University Press (2005)

312ITP01 - DIGITAL LABORATORY
(Common to CSE & IT)

LIST OF EXPERIMENTS

1. Verification of Boolean theorems using digital logic gates
2. Design and implementation of combinational circuits using basic gates for arbitrary functions, code converters, etc.
3. Design and implementation of 4-bit binary adder / subtractor using basic gates and MSI devices
4. Design and implementation of parity generator / checker using basic gates and MSI devices
5. Design and implementation of magnitude comparator
6. Design and implementation of application using multiplexers/Demultiplexers
7. Design and implementation of Shift registers
8. Design and implementation of Synchronous and Asynchronous counters
9. Simulation of combinational circuits using Hardware Description Language (VHDL/ Verilog HDL software required)
10. Simulation of sequential circuits using HDL (VHDL/ Verilog HDL software required)

List of equipments and components for a batch of 30 students (2 per batch)

S.NO	Name of equipment/ component	Quantity Reqd	Remarks
1	Dual power supply/ single mode powersupply	15/30	+12/-12V
2	IC Trainer	15	10 bit
3	Bread Boards	15	
4	Multimeter	5	
6	IC 7400	60	
7	IC7402	60	
8	IC 7404	60	
9	IC 7486	60	
10	IC 7408	60	
11	IC 7432	60	
12	IC 7483	60	
13	IC74150	60	
14	IC74151	40	
15	IC74147	40	
16	IC7445	40	
17	IC7476	40	
18	IC7491	40	
19	IC555	40	
20	IC7494	40	
21	IC7447	40	
22	IC74180	40	
23	IC7485	40	
24	IC7473	40	
25	IC74138	40	
26	IC7411	40	
27	IC7474	40	
28	Computer with HDL software	30	
29	Seven segment display	40	
30	Assembled LED board/LEDs	40/200	
31	Wires		Single strand

312ITP02 - DATA STRUCTURES AND ALGORITHMS LAB

AIM: To develop programming skills in design and implementation of data structures and their applications.

1. Implement singly and doubly linked lists.
2. Represent a polynomial as a linked list and write functions for polynomial addition.
3. Implement stack and use it to convert infix to postfix expression
4. Implement array-based circular queue and use it to simulate a producer-consumer problem.
5. Implement an expression tree. Produce its pre-order, in-order, and post-order traversals.
6. Implement binary search tree.
7. Implement priority queue using heaps
8. Implement hashing techniques.
9. Implement Dijkstra's algorithm using priority queues
10. Implement a backtracking algorithm for Knapsack problem

List of Equipments and components for A Batch of 30 students (1 per batch)

1. SOFTWARE REQUIRED - **TURBOC version 3 or GCC version 3.3.4.**
2. OPERATING SYSTEM - **WINDOWS 2000 / XP / NT OR LINUX**

REQUIRED - **30 Nos.** (Minimum Requirement : Pentium III or Pentium IV with 256 RAM and 40 GB harddisk)

312ITP03 - OBJECT-ORIENTED PROGRAMMING LAB (Common to CSE & IT)

1. Design C++ classes with static members, methods with default arguments, friend functions. (For example, design matrix and vector classes with static allocation, and a friend function to do matrix-vector multiplication)
2. Implement complex number class with necessary operator overloadings and type conversions such as integer to complex, double to complex, complex to double etc.
3. Implement Matrix class with dynamic memory allocation and necessary methods. Give proper constructor, destructor, copy constructor, and overloading of assignment operator.
4. Overload the new and delete operators to provide custom dynamic allocation of memory.
5. Develop a template of linked-list class and its methods.
6. Develop templates of standard sorting algorithms such as bubble sort, insertion sort, merge sort, and quick sort.
7. Design stack and queue classes with necessary exception handling.
8. Define Point class and an Arc class. Define a Graph class which represents graph as a collection of Point objects and Arc objects. Write a method to find a minimum cost spanning tree in a graph.
9. Develop with suitable hierarchy, classes for Point, Shape, Rectangle, Square, Circle, Ellipse, Triangle, Polygon, etc. Design a simple test application to demonstrate dynamic polymorphism and RTTI.
10. Write a C++ program that randomly generates complex numbers (use previously designed Complex class) and writes them two per line in a file along with an operator (+, -, *, or /). The numbers are written to file in the format (a + ib). Write another program to read one line at a time from this file, perform the corresponding operation on the two complex numbers read, and write the result to another file (one per line).

List of Equipments and software for a batch of 30 students

1. PC – 30 nos.
 - Processor – 2.0 GHz or higher
 - RAM – 256 MB or higher
 - Hard disk – 20 GB or higher
 - OS- Windows 2000/ Windows XP/ NT
2. Software – Turbo C (freeware) – to be installed in all PC's.

SEMESTER IV
412ITT01 - PROBABILITY AND QUEUEING THEORY
(Common to CSE & IT)

AIM

The probabilistic models are employed in countless applications in all areas of science and engineering. Queuing theory provides models for a number of situations that arise in real life. The course aims at providing necessary mathematical support and confidence to tackle real life problems.

OBJECTIVES

At the end of the course, the students would

- Have a well – founded knowledge of standard distributions which can describe real life phenomena.
- Acquire skills in handling situations involving more than one random variable and functions of random variables.
- Understand and characterize phenomena which evolve with respect to time in a probabilistic manner.
- Be exposed to basic characteristic features of a queuing system and acquire skills in analyzing queuing models.

UNIT I RANDOM VARIABLES

Discrete and continuous random variables - Moments - Moment generating functions and their properties. Binomial, Poisson, Geometric, Negative binomial, Uniform, Exponential, Gamma, and Weibull distributions.

UNIT II TWO DIMENSIONAL RANDOM VARIABLES

Joint distributions - Marginal and conditional distributions – Covariance - Correlation and regression - Transformation of random variables - Central limit theorem.

UNIT III MARKOV PROCESSES AND MARKOV CHAINS

Classification - Stationary process - Markov process - Markov chains - Transition probabilities - Limiting distributions-Poisson process

UNIT IV QUEUEING THEORY

Markovian models – Birth and Death Queuing models- Steady state results: Single and multiple server queuing models- queues with finite waiting rooms- Finite source models- Little's Formula

UNIT V NON-MARKOVIAN QUEUES AND QUEUE NETWORKS

M/G/1 queue- Pollaczek- Khintchine formula, series queues- open and closed networks

TEXT BOOKS

1. O.C. Ibe, "Fundamentals of Applied Probability and Random Processes", Elsevier, 1st Indian Reprint, 2007 (For units 1, 2 and 3).
2. D. Gross and C.M. Harris, "Fundamentals of Queueing Theory", WileyStudent edition, 2004 (For units 4 and 5).

BOOKS FOR REFERENCES

1. A.O. Allen, "Probability, Statistics and Queueing Theory with ComputerApplications", Elsevier, 2nd edition, 2005.
2. H.A. Taha, "Operations Research", Pearson Education, Asia, 8th edition, 2007.
3. K.S. Trivedi, "Probability and Statistics with Reliability, Queueing and Computer Science Applications", John Wiley and Sons, 2nd edition, 2002.

412ITT02 - DATABASE MANAGEMENT SYSTEMS (Common to CSE & IT)

1. INTRODUCTION

Purpose of Database System – Views of data – Data Models – Database Languages – Database System Architecture – Database users and Administrator – Entity – Relationship model (E-R model) – E-R Diagrams - Introduction to relational databases

2. RELATIONAL MODEL

The relational Model – The catalog- Types– Keys - Relational Algebra – Domain Relational Calculus – Tuple Relational Calculus - Fundamental operations – Additional Operations- SQL fundamentals - Integrity – Triggers - Security – Advanced SQL features –Embedded SQL– Dynamic SQL- Missing Information– Views – Introduction to Distributed Databases and Client/Server Databases

3. DATABASE DESIGN

Functional Dependencies – Non-loss Decomposition – Functional Dependencies – First, Second, Third Normal Forms, Dependency Preservation – Boyce/Codd Normal Form- Multi-valued Dependencies and Fourth Normal Form – Join Dependencies and Fifth Normal Form

4. TRANSACTIONS

Transaction Concepts - Transaction Recovery – ACID Properties – System Recovery – Media Recovery – Two Phase Commit - Save Points – SQL Facilities for recovery – Concurrency – Need for Concurrency – Locking Protocols – Two Phase Locking – Intent Locking – Deadlock-Serializability – Recovery Isolation Levels – SQL Facilities for Concurrency.

5. IMPLEMENTATION TECHNIQUES

Overview of Physical Storage Media – Magnetic Disks – RAID – Tertiary storage – File Organization – Organization of Records in Files – Indexing and Hashing –Ordered Indices – B+ tree Index Files – B tree Index Files – Static Hashing – Dynamic Hashing – Query Processing Overview – Catalog Information for Cost Estimation – Selection Operation – Sorting – Join Operation – Database Tuning.

TEXT BOOKS:

1. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, "Database System Concepts", Fifth Edition, Tata McGraw Hill, 2006 (Unit I and Unit-V) .
2. C.J.Date, A.Kannan, S.Swamynathan, "An Introduction to Database Systems", Eighth Edition, Pearson Education, 2006.(Unit II, III and IV)

REFERENCES:

1. Ramez Elmasri, Shamkant B. Navathe, "Fundamentals of Database Systems", Fourth Edition , Pearson / Addison wesley, 2007.
2. Raghu Ramakrishnan, "Database Management Systems", Third Edition, McGraw Hill, 2003.
3. S.K.Singh, "Database Systems Concepts, Design and Applications", First Edition, Pearson Education, 2006.

**412ITT03 - MICROPROCESSORS AND MICROCONTROLLERS
(Common to CSE & IT)**

1. THE 8085 AND 8086 MICROPROCESSORS

8085 Microprocessor architecture-Addressing modes- Instruction set-Programming the 8085

2. 8086 SOFTWARE ASPECTS

Intel 8086 microprocessor - Architecture - Signals- Instruction Set-Addressing Modes- Assembler Directives- Assembly Language Programming-Procedures-Macros-Interrupts And Interrupt Service Routines-BIOS function calls.

3. MULTIPROCESSOR CONFIGURATIONS

Coprocessor Configuration - Closely Coupled Configuration - Loosely Coupled Configuration - 8087 Numeric Data Processor - Data Types - Architecture -8089 I/O Processor -Architecture -Communication between CPU and IOP.

4. I/O INTERFACING

Memory interfacing and I/O interfacing with 8085 - parallel communication interface - serial communication interface - timer-keyboard/display controller - interrupt controller - DMA controller (8237) - applications - stepper motor - temperature control.

5. MICROCONTROLLERS

Architecture of 8051 Microcontroller - signals - I/O ports - memory - counters and timers - serial data I/O - interrupts- Interfacing -keyboard, LCD,ADC & DAC

TEXT BOOKS:

1. Ramesh S. Gaonkar , "Microprocessor - Architecture, Programming and Applications with the 8085" Penram International Publisher , 5th Ed.,2006
2. Yn-cheng Liu,Glenn A.Gibson, "Microcomputer systems: The 8086 / 8088 Family architecture, Programming and Design", second edition, Prentice Hall of India , 2006
3. Kenneth J.Ayala, 'The 8051 microcontroller Architecture, Programming and applications` second edition ,Penram international.

REFERENCES:

1. Douglas V.Hall, " Microprocessors and Interfacing : Programming and Hardware", second edition , Tata Mc Graw Hill ,2006.
2. A.K.Ray & K.M Bhurchandi, "Advanced Microprocessor and Peripherals - Architecture, Programming and Interfacing", Tata Mc Graw Hill , 2006.
3. Peter Abel, " IBM PC Assembly language and programming" , fifth edition, Pearson education / Prentice Hall of India Pvt.Ltd,2007.
4. Mohamed Ali Mazidi,Janice Gillispie Mazidi," The 8051 microcontroller and embedded systems using Assembly and C",second edition, Pearson education /Prentice hall of India , 2007.

**412ITT04 - COMPUTER ORGANIZATION AND ARCHITECTURE
(Common to CSE & IT)**

1. BASIC STRUCTURE OF COMPUTERS

Functional units – Basic operational concepts – Bus structures – Performance and metrics – Instructions and instruction sequencing – Hardware – Software Interface – Instruction set architecture – Addressing modes – RISC – CISC. ALU design – Fixed point and floating point operations.

2. BASIC PROCESSING UNIT

Fundamental concepts – Execution of a complete instruction – Multiple bus organization – Hardwired control – Micro programmed control – Nano programming.

3. PIPELINING

Basic concepts – Data hazards – Instruction hazards – Influence on instruction sets – Data path and control considerations – Performance considerations – Exception handling.

4. MEMORY SYSTEM

Basic concepts – Semiconductor RAM – ROM – Speed – Size and cost – Cache memories – Improving cache performance – Virtual memory – Memory management requirements – Associative memories – Secondary storage devices.

5. I/O ORGANIZATION

Accessing I/O devices – Programmed Input/Output -Interrupts – Direct Memory Access – Buses – Interface circuits – Standard I/O Interfaces (PCI, SCSI, USB), I/O devices and processors.

TEXT BOOK:

1. Carl Hamacher, Zvonko Vranesic and Safwat Zaky, "Computer Organization", Fifth Edition, Tata McGraw Hill, 2002.

REFERENCES:

1. David A. Patterson and John L. Hennessy, "Computer Organization and Design: The Hardware/Software interface", Third Edition, Elsevier, 2005.
2. William Stallings, "Computer Organization and Architecture – Designing for Performance", Sixth Edition, Pearson Education, 2003.
3. John P. Hayes, "Computer Architecture and Organization", Third Edition, Tata McGraw Hill, 1998.
4. V.P. Heuring, H.F. Jordan, "Computer Systems Design and Architecture", Second Edition, Pearson Education, 2004.

412ITT05 - OPERATING SYSTEMS (Common to CSE & IT)

AIM: To learn the various aspects of operating systems such as process management, memory management, and I/O management

UNIT I PROCESSES AND THREADS

Introduction to operating systems – review of computer organization – operating system structures – system calls – system programs – system structure – virtual machines. Processes: Process concept – Process scheduling – Operations on processes – Cooperating processes – Interprocess communication – Communication in client-server systems. Case study: IPC in Linux. Threads: Multi-threading models – Threading issues. Case Study: Pthreads library

UNIT II PROCESS SCHEDULING AND SYNCHRONIZATION

CPU Scheduling: Scheduling criteria – Scheduling algorithms – Multiple-processor scheduling – Real time scheduling – Algorithm Evaluation. Case study: Process scheduling in Linux. Process Synchronization: The critical-section problem – Synchronization hardware – Semaphores – Classic problems of synchronization – critical regions – Monitors. Deadlock: System model – Deadlock characterization – Methods for handling deadlocks – Deadlock prevention – Deadlock avoidance – Deadlock detection – Recovery from deadlock.

UNIT III STORAGE MANAGEMENT

Memory Management: Background – Swapping – Contiguous memory allocation – Paging – Segmentation – Segmentation with paging. Virtual Memory: Background – Demand paging – Process creation – Page replacement – Allocation of frames – Thrashing. Case Study: Memory management in Linux

UNIT IV FILE SYSTEMS

File-System Interface: File concept – Access methods – Directory structure – File-system mounting – Protection. File-System Implementation : Directory implementation – Allocation methods – Free-space management – efficiency and performance – recovery – log-structured file systems. Case studies: File system in Linux – file system in Windows XP

UNIT V I/O SYSTEMS

I/O Systems – I/O Hardware – Application I/O interface – kernel I/O subsystem – streams – performance. Mass-Storage Structure: Disk scheduling – Disk management – Swap-space management – RAID – disk attachment – stable storage – tertiary storage. Case study: I/O in Linux

TEXT BOOK:

1. Silberschatz, Galvin, and Gagne, "Operating System Concepts", Sixth Edition, Wiley India Pvt Ltd, 2003.

REFERENCES:

1. Andrew S. Tanenbaum, "Modern Operating Systems", Second Edition, Pearson Education/PHI 2001.
2. Gary Nutt, "Operating Systems", Third Edition, Pearson Education, 2004.
3. Harvey M. Deital, "Operating Systems", Third Edition, Pearson Education, 2004.

412ITT06 - SOFTWARE ENGINEERING AND QUALITY ASSURANCE

1. SOFTWARE PRODUCT AND PROCESS

Introduction – S/W Engineering Paradigm – Verification – Validation – Life Cycle Models – System Engineering – Computer Based System – Business Process Engineering Overview – Product Engineering Overview.

2. SOFTWARE REQUIREMENTS

Functional and Non-Functional – Software Document – Requirement Engineering Process – Feasibility Studies – Software Prototyping – Prototyping in the Software Process – Data – Functional and Behavioral Models – Structured Analysis and Data Dictionary.

3. ANALYSIS, DESIGN CONCEPTS AND PRINCIPLES

Systems Engineering - Analysis Concepts - Design Process And Concepts – Modular Design – Design Heuristic – Architectural Design – Data Design – User Interface Design – Real Time Software Design – System Design – Real Time Executives – Data Acquisition System – Monitoring And Control System.

4. TESTING

Taxonomy Of Software Testing – Types Of S/W Test – Black Box Testing – Testing Boundary Conditions – Structural Testing – Test Coverage Criteria Based On Data Flow Mechanisms – Regression Testing – Unit Testing – Integration Testing – Validation Testing – System Testing And Debugging – Software Implementation Techniques

5. SOFTWARE QUALITY ASSURANCE

Process and Product Quality – Quality Assurance and Standards – Quality Planning and Control – Software metrics – Process Improvement – Software configuration Management.

TEXT BOOKS:

1. Ian Sommerville, "Software engineering", Seventh Edition, Pearson Education Asia, 2007.
2. Roger S. Pressman, "Software Engineering – A practitioner's Approach", Sixth Edition, McGraw-Hill International Edition, 2005.

REFERENCES:

1. Watts S.Humphrey, "A Discipline for Software Engineering", Pearson Education, 2007.
2. James F.Peters and Witold Pedrycz, "Software Engineering, An Engineering Approach", Wiley-India, 2007.
3. Stephen R.Schach, " Software Engineering", Tata McGraw-Hill Publishing Company Limited, 2007.
4. S.A.Kelkar, "Software Engineering", Prentice Hall of India Pvt, 2007.

**412ITP01 - DBMS LAB
(Common to CSE & IT)**

1. Data Definition, Table Creation, Constraints,
2. Insert, Select Commands, Update & Delete Commands.
3. Nested Queries & Join Queries
4. Views
5. High level programming language extensions (Control structures, Procedures and Functions).
6. Front end tools
7. Forms
8. Triggers
9. Menu Design
10. Reports.
11. Database Design and implementation (Mini Project).

LAB EQUIPMENTS

(Common to Information Technology & Computer Science Engineering)

Hardware and Software required for a batch of 30 students:

Hardware:

1. 30 Personal Computers

Software:

1. Front end : VB/VC ++/JAVA
2. Back end: Oracle 11g, my SQL, DB2
3. Platform: Windows 2000 Professional/XP
4. Oracle server could be loaded and can be connected from individual PCs.

**412ITP02 - OPERATING SYSTEMS LAB
(Common to CSE & IT)**

(Implement the following on LINUX or other Unix like platform. Use C for high level language implementation)

1. Write programs using the following system calls of UNIX operating system: fork, exec, getpid, exit, wait, close, stat, opendir, readdir
2. Write programs using the I/O system calls of UNIX operating system (open, read, write, etc)
3. Write C programs to simulate UNIX commands like ls, grep, etc.
4. Given the list of processes, their CPU burst times and arrival times, display/print the Gantt chart for FCFS and SJF. For each of the scheduling policies, compute and print the average waiting time and average turnaround time. (2 sessions)
5. Given the list of processes, their CPU burst times and arrival times, display/print the Gantt chart for Priority and Round robin. For each of the scheduling policies, compute and print the average waiting time and average turnaround time. (2 sessions)
6. Developing Application using Inter Process communication (using shared memory, pipes or message queues)
7. Implement the Producer – Consumer problem using semaphores (using UNIX system calls).
8. Implement some memory management schemes – I
9. Implement some memory management schemes – II
10. Implement any file allocation technique (Linked, Indexed or Contiguous)

Example for exercises 8 & 9 :

Free space is maintained as a linked list of nodes with each node having the starting byte address and the ending byte address of a free block. Each memory request consists of the process-id and the amount of storage space required in bytes. Allocated memory space is again maintained as a linked list of nodes with each node having the process-id, starting byte address and the ending byte address of the allocated space. When a process finishes (taken as input) the appropriate node from the allocated list should be deleted and this free disk space should be added to the free space list. [Care should be taken to merge contiguous free blocks into one single block. This results in deleting more than one node from the free space list and changing the start and end address in the appropriate node]. For allocation use first fit, worst fit and best fit.

Hardware and Software required for a batch of 30 students.

HARDWARE:

30 Personal Computers

SOFTWARE:

Linux:

- Ubuntu / OpenSUSE / Fedora / Red Hat / Debian / Mint OS
- Linux could be loaded in individual PCs.

(OR)

- A single server could be loaded with Linux and connected from the individual PCs.

**412ITP03 - MICROPROCESSORS LABORATORY
(Common to CSE & IT)**

AIM:

- To learn the assembly language programming of 8085,8086 and 8051 and also to give a practical training of interfacing the peripheral devices with the processor.

OBJECTIVES:

- To implement the assembly language programming of 8085,8086 and 8051.
- To study the system function calls like BIOS/DOS.
- To experiment the interface concepts of various peripheral device with the processor.

Experiments in the following:

Programming with 8085

1. Programming with 8086-experiments including BIOS/DOS calls:
2. Keyboard control, Display, File Manipulation.
3. Interfacing with 8085/8086-8255,8253
4. Interfacing with 8085/8086-8279,8251
5. 8051 Microcontroller based experiments for Control Applications
6. Mini- Project

List of equipments/components for 30 students (two per batch)

1. 8085 Trainer Kit with onboard 8255, 8253, 8279 and 8251 – 15 nos.
2. TASM/MASM simulator in PC (8086 programs) – 30 nos.
3. 8051 trainer kit – 15 nos.
4. Interfacing with 8086 – PC add-on cards with 8255, 8253, 8279 and 8251 – 15 nos.
5. Stepper motor interfacing module – 5 nos.
6. Traffic light controller interfacing module – 5 nos.
7. ADC, DAC interfacing module – 5 nos.
8. CRO's – 5 nos.

512ITT01 - JAVA PROGRAMMING

AIM:

To understand the concepts of object-oriented, event driven, and concurrent programming paradigms and develop skills in using these paradigms using Java.

UNIT I

Object oriented programming concepts – objects – classes – methods and messages – abstraction and encapsulation – inheritance – abstract classes – polymorphism.- Objects and classes in Java – defining classes – methods – access specifiers – static members – constructors – finalize method.

UNIT II

Arrays – Strings – Packages – Java-Doc comments -- Inheritance – class hierarchy – polymorphism – dynamic binding – final keyword – abstract classes

UNIT III

The Object class – Reflection – interfaces – object cloning – inner classes – proxies – I/O Streams – Graphics programming – Frame – Components – working with 2D shapes.

UNIT IV

Basics of event handling – event handlers – adapter classes – actions – mouse events – AWT event hierarchy – introduction to Swing – Model-View-Controller design pattern – buttons – layout management – Swing Components – exception handling – exception hierarchy – throwing and catching exceptions.

UNIT V

Motivation for generic programming – generic classes – generic methods – generic code and virtual machine – inheritance and generics – reflection and generics – Multi-threaded programming – interrupting threads – thread states – thread properties – thread synchronization – Executors – synchronizers.

TEXT BOOK:

1. Cay S. Horstmann and Gary Cornell, "Core Java: Volume I – Fundamentals", Eighth Edition, Sun Microsystems Press, 2008.

REFERENCES:

1. K. Arnold and J. Gosling, "The JAVA programming language", Third edition, Pearson Education, 2000.
2. Timothy Budd, "Understanding Object-oriented programming with Java", Updated Edition, Pearson Education, 2000.
3. C. Thomas Wu, "An introduction to Object-oriented programming with Java", Fourth Edition, Tata McGraw-Hill Publishing company Ltd., 2006.

512ITT02 - ENGINEERING ECONOMICS AND FINANCIAL ACCOUNTING

UNIT I INTRODUCTION

Managerial Economics - Relationship with other disciplines - Firms: Types, objectives and goals - Managerial decisions - Decision analysis.

UNIT II DEMAND & SUPPLY ANALYSIS

Demand - Types of demand - Determinants of demand - Demand function - Demand elasticity - Demand forecasting - Supply - Determinants of supply - Supply function - Supply elasticity.

UNIT III PRODUCTION AND COST ANALYSIS

Production function - Returns to scale - Production optimization - Least cost input - Isoquants - Managerial uses of production function. Cost Concepts - Cost function - Types of Cost - Determinants of cost - Short run and Long run cost curves - Cost Output Decision - Estimation of Cost.

UNIT IV PRICING

Determinants of Price - Pricing under different objectives and different market structures - Price discrimination - Pricing methods in practice - role of Government in pricing control.

UNIT V FINANCIAL ACCOUNTING (ELEMENTARY TREATMENT)

Balance sheet and related concepts - Profit & Loss Statement and related concepts - Financial Ratio Analysis - Cash flow analysis - Funds flow analysis - Comparative financial statements - Analysis & Interpretation of financial statements. Investments - Risks and return evaluation of investment decision - Average rate of return - Payback Period - Net Present Value - Internal rate of return.

TEXT BOOKS:

1. McGuigan, Moyer and Harris, 'Managerial Economics; Applications, Strategy and Tactics', Thomson South Western, 10th Edition, 2005.
2. Prasanna Chandra. 'Fundamentals of Financial Management', Tata Mcgraw Hill Publishing Ltd., 4th edition, 2005.

REFERENCES:

1. Samuelson. Paul A and Nordhaus W.D., 'Economics', Tata Mcgraw Hill Publishing Company Limited, New Delhi, 2004.
2. Paresh Shah, 'Basic Financial Accounting for Management', Oxford University Press, New Delhi, 2007.
3. Salvatore Dominick, 'Managerial Economics in a global economy'. Thomson South Western, 4th Edition, 2001.

512ITT03 - SYSTEM SOFTWARE

AIM:

To have an understanding of foundations of design of assemblers, loaders, linkers, and macro processors.

OBJECTIVES:

- To understand the relationship between system software and machine architecture.
- To know the design and implementation of assemblers
- To know the design and implementation of linkers and loaders.
- To have an understanding of macro processors.
- To have an understanding of system software tools.

UNIT I INTRODUCTION

System software and machine architecture – The Simplified Instructional Computer (SIC) - Machine architecture - Data and instruction formats - addressing modes - instruction sets - I/O and programming.

UNIT II ASSEMBLERS

Basic assembler functions - A simple SIC assembler – Assembler algorithm and data structures - Machine dependent assembler features - Instruction formats and addressing modes – Program relocation - Machine independent assembler features - Literals – Symbol-defining statements – Expressions - One pass assemblers and Multi pass assemblers - Implementation example - MASM assembler.

UNIT III LOADERS AND LINKERS

Basic loader functions - Design of an Absolute Loader – A Simple Bootstrap Loader - Machine dependent loader features - Relocation – Program Linking – Algorithm and Data Structures for Linking Loader - Machine-independent loader features – Automatic Library Search – Loader Options - Loader design options - Linkage Editors – Dynamic Linking – Bootstrap Loaders - Implementation example - MSDOS linker.

UNIT IV MACRO PROCESSORS

Basic macro processor functions - Macro Definition and Expansion – Macro Processor Algorithm and data structures - Machine-independent macro processor features - Concatenation of Macro Parameters – Generation of Unique Labels – Conditional Macro Expansion – Keyword Macro Parameters-Macro within Macro-Implementation example - MASM Macro Processor – ANSI C Macro language.

UNIT V SYSTEM SOFTWARE TOOLS

Text editors - Overview of the Editing Process - User Interface – Editor Structure. - Interactive debugging systems - Debugging functions and capabilities – Relationship with other parts of the system – User-Interface Criteria.

TEXT BOOK:

1. Leland L. Beck, "System Software – An Introduction to Systems Programming", 3rd Edition, Pearson Education Asia, 2000.

REFERENCES:

1. D. M. Dhamdhare, "Systems Programming and Operating Systems", Second Revised Edition, Tata McGraw-Hill, 1999.
2. John J. Donovan "Systems Programming", Tata McGraw-Hill Edition, 1972.
3. John R. Levine, Linkers & Loaders – Harcourt India Pvt. Ltd., Morgan Kaufmann Publishers, 2000.

512ITT04 - COMPUTER NETWORKS

UNIT I

Network architecture – layers – Physical links – Channel access on links – Hybrid multiple access techniques - Issues in the data link layer - Framing – Error correction and detection – Link-level Flow Control

UNIT II

Medium access – CSMA – Ethernet – Token ring – FDDI - Wireless LAN – Bridges and Switches.

UNIT III

Circuit switching vs. packet switching / Packet switched networks – IP – ARP – RARP – DHCP – ICMP – Queueing discipline – Routing algorithms – RIP – OSPF – Subnetting – CIDR – Interdomain routing – BGP – Ipv6 – Multicasting – Congestion avoidance in network layer.

UNIT IV

UDP – TCP – Adaptive Flow Control – Adaptive Retransmission - Congestion control – Congestion avoidance – QoS.

UNIT V

Email (SMTP, MIME, IMAP, POP3) – HTTP – DNS- SNMP – Telnet – FTP – Security – PGP – SSH.

TEXT BOOK:

1. Larry L. Peterson, Bruce S. Davie, "Computer Networks: A Systems Approach", Fourth Edition, Morgan Kauffmann Publishers Inc., 2009, Elsevier.

REFERENCES:

1. James F. Kuross, Keith W. Ross, "Computer Networking, A Top-Down Approach Featuring the Internet", Third Edition, Addison Wesley, 2004.
2. Nader F. Mir, "Computer and Communication Networks", Pearson Education, 2007
3. Comer, "Computer Networks and Internets with Internet Applications", Fourth Edition, Pearson Education, 2005.
4. Andrew S. Tanenbaum, "Computer Networks", Sixth Edition, 2003, PHI Learning.
5. William Stallings, "Data and Computer Communication", Sixth Edition, Pearson Education, 2000.

512ITT05 - DIGITAL SIGNAL PROCESSING

UNIT I SIGNALS AND SYSTEMS

Basic elements of DSP – concepts of frequency in Analog and Digital Signals – sampling theorem – Discrete – time signals, systems – Analysis of discrete time LTI systems – Z transform – Convolution (linear and circular) – Correlation.

UNIT II FREQUENCY TRANSFORMATIONS

Introduction to DFT – Properties of DFT – Filtering methods based on DFT – FFT Algorithms Decimation – in – time Algorithms, Decimation – in – frequency Algorithms – Use of FFT in Linear Filtering – DCT.

UNIT III IIR FILTER DESIGN

Structures of IIR – Analog filter design – Discrete time IIR filter from analog filter – IIR filter design by Impulse Invariance, Bilinear transformation, Approximation of derivatives – (HPF, BPF, BRF) filter design using frequency translation.

UNIT IV FIR FILTER DESIGN

Structures of FIR – Linear phase FIR filter – Filter design using windowing techniques, Frequency sampling techniques – Finite word length effects in digital Filters.

UNIT V APPLICATIONS

Multirate signal processing – Speech compression – Adaptive filter – Musical sound processing – Image enhancement.

TEXT BOOKS:

1. John G. Proakis & Dimitris G. Manolakis, "Digital Signal Processing – Principles, Algorithms & Applications", Fourth edition, Pearson education / Prentice Hall, 2007.
2. Emmanuel C. Ifeachor, & Barrie W. Jervis, "Digital Signal Processing", Second edition, Pearson Education / Prentice Hall, 2002.

REFERENCES:

1. Alan V. Oppenheim, Ronald W. Schaffer & Hohn. R. Back, "Discrete Time Signal Processing", Pearson Education.
2. Andreas Antoniou, "Digital Signal Processing", Tata McGraw Hill.

512ITT06 - INFORMATION THEORY AND CODING

UNIT I INFORMATION THEORY

Information – Entropy, Information rate, classification of codes, Kraft McMillan inequality, Source coding theorem, Shannon-Fano coding, Huffman coding, Extended Huffman coding - Joint and conditional entropies, Mutual information - Discrete memoryless channels – BSC, BEC – Channel capacity, Shannon limit.

UNIT II SOURCE CODING: TEXT, AUDIO AND SPEECH

Text: Adaptive Huffman Coding, Arithmetic Coding, LZW algorithm – Audio: Perceptual coding, Masking techniques, Psychoacoustic model, MEG Audio layers I,II,III, Dolby AC3 - Speech: Channel Vocoder, Linear Predictive Coding.

UNIT III SOURCE CODING: IMAGE AND VIDEO

Image and Video Formats – GIF, TIFF, SIF, CIF, QCIF – Image compression: READ, JPEG – Video Compression: Principles-I,B,P frames, Motion estimation, Motion compensation, H.261, MPEG standard.

UNIT IV ERROR CONTROL CODING: BLOCK CODES

Definitions and Principles: Hamming weight, Hamming distance, Minimum distance decoding - Single parity codes, Hamming codes, Repetition codes - Linear block codes, cyclic codes - Syndrome calculation, Encoder and decoder – CRC.

UNIT V ERROR CONTROL CODING: CONVOLUTIONAL CODES

Convolutional codes – code tree, trellis, state diagram - Encoding – Decoding: Sequential search and Viterbi algorithm – Principle of Turbo coding

TEXT BOOKS:

1. R Bose, "Information Theory, Coding and Crptography", TMH 2007.
2. Fred Halsall, "Multimedia Communications: Applications, Networks, Protocols and Standards", Perason Education Asia, 2002.

REFERENCES:

1. K Sayood, "Introduction to Data Compression" 3/e, Elsevier 2006.
2. S Gravano, "Introduction to Error Control Codes", Oxford University Press 2007.
3. Amitabha Bhattacharya, "Digital Communication", TMH 2006.

**512ITP01 - SYSTEM SOFTWARE LAB
(Using C)**

1. Implement a symbol table with functions to create, insert, modify, search, and display.
2. Implement pass one of a two pass assembler.
3. Implement pass two of a two pass assembler.
4. Implement a single pass assembler.
5. Implement a two pass macro processor
6. Implement a single pass macro processor.
7. Implement an absolute loader.
8. Implement a relocating loader.
9. Implement pass one of a direct-linking loader.
10. Implement pass two of a direct-linking loader.
11. Implement a simple text editor with features like insertion / deletion of a character, word, and sentence.
12. Implement a symbol table with suitable hashing
(For loader exercises, output the snap shot of the main memory as it would be, after the loading has taken place)

Requirement for a batch of 30 students

S.No.	Description of Equipment	Quantity required
1.	Hardware – Pentium PC Desktops	30 Nos.
2.	Software – TurboC (Freely download)	30 user License

512ITP02 - JAVA PROGRAMMING LAB

1. Develop a Java package with simple Stack and Queue classes. Use JavaDoc comments for documentation.
2. Design a class for Complex numbers in Java. In addition to methods for basic operations on complex numbers, provide a method to return the number of active objects created.
3. Design a Date class similar to the one provided in the java.util package.
4. Develop with suitable hierarchy, classes for Point, Shape, Rectangle, Square, Circle, Ellipse, Triangle, Polygon, etc. Design a simple test application to demonstrate dynamic polymorphism.
5. Design a Java interface for ADT Stack. Develop two different classes that implement this interface, one using array and the other using linked-list. Provide necessary exception handling in both the implementations.
6. Write a Java program to read a file that contains DNA sequences of arbitrary length one per line (note that each DNA sequence is just a String). Your program should sort the sequences in descending order with respect to the number of 'TATA' subsequences present. Finally write the sequences in sorted order into another file.
7. Develop a simple paint-like program that can draw basic graphical primitives in different dimensions and colors. Use appropriate menu and buttons.
8. Develop a scientific calculator using even-driven programming paradigm of Java.
9. Develop a template for linked-list class along with its methods in Java.
10. Design a thread-safe implementation of Queue class. Write a multi-threaded producer-consumer application that uses this Queue class.
11. Write a multi-threaded Java program to print all numbers below 100,000 that are both prime and fibonacci number (some examples are 2, 3, 5, 13, etc.). Design a thread that generates prime numbers below 100,000 and writes them into a pipe. Design another thread that generates fibonacci numbers and writes them to another pipe. The main thread should read both the pipes to identify numbers common to both.
12. Develop a multi-threaded GUI application of your choice.

Requirement for a batch of 30 students

S.No.	Description of Equipment	Quantity required
1.	Hardware: Pentium IV with 2 GB RAM, 160 GB HARD Disk, Monitor 1024 x 768 colour 60 Hz.	30 Nodes.
2.	Software: Windows /Linux operating system JDK 1.6(or above)	30 user License

SIXTH SEMESTER
612ITT01 - NETWORK PROGRAMMING AND MANAGEMENT

UNIT I ELEMENTARY TCP SOCKETS

Introduction to Socket Programming – Overview of TCP/IP Protocols –Introduction to Sockets – Socket address Structures – Byte ordering functions – address conversion functions – Elementary TCP Sockets – socket, connect, bind, listen, accept, read, write, close functions – Iterative Server – Concurrent Server.

UNIT II APPLICATION DEVELOPMENT

TCP Echo Server – TCP Echo Client – Posix Signal handling – Server with multiple clients – boundary conditions: Server process Crashes, Server host Crashes, Server Crashes and reboots, Server Shutdown – I/O multiplexing – I/O Models – select function – shutdown function – TCP echo Server (with multiplexing) – poll function – TCP echo Client (with Multiplexing).

UNIT III SOCKET OPTIONS, ELEMENTARY UDP SOCKETS

Socket options – getsockopt and setsockopt functions – generic socket options – IP socket options – ICMP socket options – TCP socket options – Elementary UDP sockets – UDP echo Server – UDP echo Client – Multiplexing TCP and UDP sockets – Domain name system – gethostbyname function – Ipv6 support in DNS – gethostbyadr function – getservbyname and getservbyport functions.

UNIT IV ADVANCED SOCKETS

Ipv4 and Ipv6 interoperability – threaded servers – thread creation and termination – TCP echo server using threads – Mutexes – condition variables – raw sockets – raw socket creation – raw socket output – raw socket input – ping program – trace route program.

UNIT V SIMPLE NETWORK MANAGEMENT

SNMP network management concepts – SNMP management information – standard MIB's – SNMPv1 protocol and Practical issues – introduction to RMON, SNMPv2 and SNMPv3.

TEXT BOOKS:

1. W. Richard Stevens, "Unix Network Programming Vol-I", Second Edition, Pearson Education, 1998.
2. Mani Subramaniam, "Network Management: Principles and Practice", Addison Wesley", First Edition, 2001.

REFERENCES:

1. D.E. Comer, "Internetworking with TCP/IP Vol- III", (BSD Sockets Version), Second Edition, Pearson Education, 2003.
2. William Stallings, "SNMP, SNMPv2, SNMPv3 and RMON 1 and 2",Third Edition, Addison Wesley, 1999.

612ITT02 - OBJECT ORIENTED ANALYSIS AND DESIGN

OBJECTIVES:

- To learn basic OO analysis and design skills through an elaborate case study.
- To use the UML design diagrams
- To apply the appropriate design patterns

UNIT I

Introduction to OOAD – What is OOAD? – What is UML? What are the Unified process(UP) phases - Case study – the NextGen POS system, Inception -Use case Modeling - Relating Use cases – include, extend and generalization.

UNIT II

Elaboration - Domain Models - Finding conceptual classes and description classes – Associations – Attributes – Domain model refinement – Finding conceptual class hierarchies- Aggregation and Composition- UML activity diagrams and modeling.

UNIT III

System sequence diagrams - Relationship between sequence diagrams and use cases Logical architecture and UML package diagram – Logical architecture refinement – UML class diagrams - UML interaction diagrams.

UNIT IV

GRASP: Designing objects with responsibilities – Creator – Information expert – Low Coupling –Controller – High Cohesion – Designing for visibility - Applying GoF design patterns – adapter, singleton, factory and observer patterns.

UNIT V

UML state diagrams and modeling - Operation contracts- Mapping design to code –UML deployment and component diagrams.

TEXT BOOK:

1. Craig Larman, "Applying UML and Patterns: An Introduction to object-oriented Analysis and Design and iterative development", Third Edition, Pearson Education, 2005.

REFERENCES:

1. Mike O'Docherty, "Object-Oriented Analysis & Design: Understanding System Development with UML 2.0", John Wiley & Sons, 2005.
2. James W- Cooper, Addison-Wesley, "Java Design Patterns – A Tutorial", 2000.
3. Micheal Blaha, James Rambaugh, "Object-Oriented Modeling and Design with UML", Second Edition, Prentice Hall of India Private Limited, 2007
4. Erich Gamma, Richard Helm, Ralph Johnson, John Vlissides, "Design patterns: Elements of Reusable object-oriented software", Addison-Wesley, 1995.

612ITT03 - CRYPTOGRAPHY AND NETWORK SECURITY

UNIT I

Security trends – Attacks and services – Classical crypto systems – Different types of ciphers – LFSR sequences – Basic Number theory – Congruences – Chinese Remainder theorem – Modular exponentiation – Fermat and Euler's theorem – Legendre and Jacobi symbols – Finite fields – continued fractions.

UNIT II

Simple DES – Differential cryptanalysis – DES – Modes of operation – Triple DES – AES – RC4 – RSA – Attacks – Primality test – factoring.

UNIT III

Discrete Logarithms – Computing discrete logs – Diffie-Hellman key exchange – ElGamal Public key cryptosystems – Hash functions – Secure Hash – Birthday attacks - MD5 – Digital signatures – RSA – ElGamal – DSA.

UNIT IV

Authentication applications – Kerberos, X.509, PKI – Electronic Mail security – PGP, S/MIME – IP security – Web Security – SSL, TLS, SET.

UNIT V

System security – Intruders – Malicious software – viruses – Firewalls – Security Standards.

TEXT BOOKS:

1. Wade Trappe, Lawrence C Washington, " Introduction to Cryptography with coding theory", 2nd ed, Pearson, 2007.
2. William Stallings, "Cryptography and Network security Principles and Practices", Pearson/PHI, 4th ed, 2006.

REFERENCES:

1. W. Mao, "Modern Cryptography – Theory and Practice", Pearson Education, Second Edition, 2007.
2. Charles P. Pfleeger, Shari Lawrence Pfleeger – Security in computing Third Edition – Prentice Hall of India, 2006

612ITT04 - WEB TECHNOLOGY

UNIT I

Web Essentials: Clients, Servers, and Communication. The Internet-Basic Internet Protocols - The World Wide Web-HTTP request message-response message-Web Clients Web Servers-Case Study. Markup Languages: XHTML. An Introduction to HTML History-Versions-Basic XHTML Syntax and Semantics-Some Fundamental HTML Elements-Relative URLs-Lists-tables-Frames-Forms-XML Creating HTML Documents Case Study.

UNIT II

Style Sheets: CSS-Introduction to Cascading Style Sheets-Features-Core Syntax Style Sheets and HTML Style Rle Cascading and Inheritance-Text Properties-Box Model Normal Flow Box Layout-Beyond the Normal Flow-Other Properties-Case Study. Client- Side Programming: The JavaScript Language-History and Versions Introduction JavaScript in Perspective-Syntax-Variables and Data Types-Statements-Operators- Literals-Functions-Objects-Arrays-Built-in Objects-JavaScript Debuggers.

UNIT III

Host Objects: Browsers and the DOM-Introduction to the Document Object Model DOM History and Levels-Intrinsic Event Handling-Modifying Element Style-The Document Tree-DOM Event Handling-Accommodating Noncompliant Browsers Properties of window-Case Study. Server-Side Programming: Java Servlets- Architecture -Overview-A Servlet-Generating Dynamic Content-Life Cycle-Parameter Data-Sessions-Cookies- URL Rewriting-Other Capabilities-Data Storage Servlets and Concurrency-Case Study- Related Technologies.

UNIT IV

Representing Web Data: XML-Documents and Vocabularies-Versions and Declaration - Namespaces JavaScript and XML: Ajax-DOM based XML processing Event-oriented Parsing: SAX-Transforming XML Documents-Selecting XML Data:XPath-Templatebased Transformations: XSLT-Displaying XML Documents in Browsers-Case Study- Related Technologies. Separating Programming and Presentation: JSP Technology Introduction-JSP and Servlets-Running JSP Applications Basic JSP-JavaBeans Classes and JSP-Tag Libraries and Files-Support for the Model-View-Controller Paradigm-Case Study-Related Technologies.

UNIT V

Web Services: JAX-RPC-Concepts-Writing a Java Web Service-Writing a Java Web Service Client-Describing Web Services: WSDL- Representing Data Types: XML Schema-Communicating Object Data: SOAP Related Technologies-Software Installation-Storing Java Objects as Files-Databases and Java Servlets.

TEXT BOOK:

1. Jeffrey C.Jackson, "Web Technologies--A Computer Science Perspective", Pearson Education, 2006.

REFERENCES:

1. Robert. W. Sebesta, "Programming the World Wide Web", Fourth Edition, Pearson Education, 2007.
2. Deitel, Deitel, Goldberg, "Internet & World Wide Web How To Program", Third Edition, Pearson Education, 2006.
3. Marty Hall and Larry Brown, "Core Web Programming" Second Edition, Volume I and II, Pearson Education, 2001.
4. Bates, "Developing Web Applications", Wiley, 2006.

612ITT05 - EMBEDDED SYSTEMS

UNIT I EMBEDDED COMPUTING

Challenges of Embedded Systems – Embedded system design process. Embedded processors – 8051 Microcontroller, ARM processor – Architecture, Instruction sets and programming.

UNIT II MEMORY AND INPUT / OUTPUT MANAGEMENT

Programming Input and Output – Memory system mechanisms – Memory and I/O devices and interfacing – Interrupts handling.

UNIT III PROCESSES AND OPERATING SYSTEMS

Multiple tasks and processes – Context switching – Scheduling policies – Interprocess communication mechanisms – Performance issues.

UNIT IV EMBEDDED SOFTWARE

Programming embedded systems in assembly and C – Meeting real time constraints – Multi-state systems and function sequences. Embedded software development tools – Emulators and debuggers.

UNIT V EMBEDDED SYSTEM DEVELOPMENT

Design issues and techniques – Case studies – Complete design of example embedded systems.

TEXT BOOKS:

1. Wayne Wolf, "Computers as Components: Principles of Embedded Computer System Design", Elsevier, 2006.
2. Michael J. Pont, "Embedded C", Pearson Education , 2007.

REFERENCES:

1. Steve Heath, "Embedded System Design", Elsevier, 2005.
2. Muhammed Ali Mazidi, Janice Gillispie Mazidi and Rolin D. McKinlay, "The 8051 Microcontroller and Embedded Systems", Pearson Education, Second edition, 2007.

ELECTIVE I

612ITT06 - NUMERICAL METHODS

UNIT I SOLUTION OF EQUATIONS AND EIGENVALUE PROBLEMS

Solution of equation –Fixed point iteration: $x=g(x)$ method - Newton's method – Solution of linear system by Gaussian elimination and Gauss-Jordan method– Iterative method - Gauss-Seidel method - Inverse of a matrix by Gauss Jordan method – Eigen value of a matrix by power method and by Jacobi method for symmetric matrix.

UNIT II INTERPOLATION AND APPROXIMATION

Lagrangian Polynomials – Divided differences – Interpolating with a cubic spline – Newton's forward and backward difference formulas.

UNIT III NUMERICAL DIFFERENTIATION AND INTEGRATION

Differentiation using interpolation formulae –Numerical integration by trapezoidal and Simpson's 1/3 and 3/8 rules – Romberg's method – Two and Three point Gaussian quadrature formulae – Double integrals using trapezoidal and Simpsons's rules.

UNIT IV INITIAL VALUE PROBLEMS FOR ORDINARY DIFFERENTIAL EQUATIONS

Single step methods: Taylor series method – Euler method for first order equation – Fourth order Runge – Kutta method for solving first and second order equations – Multistep methods: Milne's and Adam's predictor and corrector methods.

UNIT V BOUNDARY VALUE PROBLEMS IN ORDINARY AND PARTIAL DIFFERENTIAL EQUATIONS

Finite difference solution of second order ordinary differential equation – Finite difference solution of one dimensional heat equation by explicit and implicit methods – One dimensional wave equation and two dimensional Laplace and Poisson equations.

TEXT BOOKS:

1. Veerarjan, T and Ramachandran, T. 'Numerical methods with programming in 'C' Second Edition, Tata McGraw-Hill Publishing.Co.Ltd. (2007).
2. Sankara Rao K, 'Numerical Methods for Scientists and Engineers' – 3rd edition Printice Hall of India Private Ltd, New Delhi, (2007).

REFERENCES:

1. Chapra, S. C and Canale, R. P. "Numerical Methods for Engineers", 5th Edition, Tata McGraw-Hill, New Delhi, 2007.
2. Gerald, C. F. and Wheatley, P.O., "Applied Numerical Analysis", 6th Edition, Pearson Education Asia, New Delhi, 2006.
3. Grewal, B.S. and Grewal, J.S., " Numerical methods in Engineering and Science", 6th Edition, Khanna Publishers, New Delhi, 2004

612ITT07 - DISCRETE MATHEMATICS

UNIT I LOGIC AND PROOFS

Propositional Logic – Propositional equivalences-Predicates and quantifiers-Nested Quantifiers-Rules of inference-introduction to Proofs-Proof Methods and strategy.

UNIT II COMBINATORICS

Mathematical inductions-Strong induction and well ordering-.The basics of counting-The pigeonhole principle –Permutations and combinations-Recurrence relations-Solving Linear recurrence relations-generating functions-inclusion and exclusion and applications.

UNIT III GRAPHS

Graphs and graph models-Graph terminology and special types of graphs-Representing graphs and graph isomorphism-connectivity-Euler and Hamilton paths.

UNIT IV ALGEBRAIC STRUCTURES

Algebraic systems-Semi groups and monoids-Groups-Subgroups and homomorphisms- Cosets and Lagrange's theorem- Ring & Fields (Definitions and examples).

UNIT V LATTICES AND BOOLEAN ALGEBRA

Partial ordering-Posets-Lattices as Posets- Properties of lattices-Lattices as Algebraic systems – Sub lattices –direct product and Homomorphism-Some Special lattices- Boolean Algebra

TEXT BOOKS:

1. Kenneth H.Rosen, "Discrete Mathematics and its Applications", Special Indian edition, Tata McGraw-Hill Pub. Co. Ltd., New Delhi, (2007). (For the units 1 to 3, Sections 1.1 to 1.7 , 4.1 & 4.2, 5.1 to 5.3, 6.1, 6.2, 6.4 to 6.6, 8.1 to 8.5)
2. Trembly J.P and Manohar R, "Discrete Mathematical Structures with Applications to Computer Science", Tata McGraw-Hill Pub. Co. Ltd, New Delhi, 30th Re-print (2007).(For units 4 & 5 , Sections 2-3.8 & 2-3.9,3-1,3-2 & 3-5, 4-1 & 4-2)

REFERENCES:

1. Ralph. P. Grimaldi, "Discrete and Combinatorial Mathematics: An Applied Introduction", Fourth Edition, Pearson Education Asia, Delhi, (2002).
2. Thomas Koshy, "Discrete Mathematics with Applications", Elsevier Publications, (2006).
3. Seymour Lipschutz and Mark Lipson, "*Discrete Mathematics*", Schaum's Outlines, Tata McGraw-Hill Pub. Co. Ltd., New Delhi, Second edition, (2007).

612ITT08 - BUSINESS PROCESS MODEL

UNIT I ORGANIZATIONAL STRUCTURE

Types of Business Organizations - Organizational Structures – Definition – Complexity – Formulization – Size –Technology – Culture – Forms and Outcomes – Explanations of Structures -IT Industry and Organizational Structures - Processes of organizations - Case Studies.

UNIT II PROCESS FLOW MEASUREMENT

Process flow measures - flow rate - flow time - inventory - flow-time analysis – process flow chart - flow-time measurement - CPM - managing flow-time - flow-rate and capacity analysis - resources and resource pools - flow-rate measurement - process capacity - inventory analysis.

UNIT III PROCESS FLOW VARIABILITY

Managing flow variability - safety inventory - demand forecasts and forecast errors - optimal services level - lead time demand variability - safety capacity - service processes and performance measures - queueing process - buffer capacity - synchronization and capacity and demand - process control and capability - performance variability – process capability measurement and improvement - product and process design – process synchronization and improvement

UNIT IV BUSINESS PROCESS REENGINEERING

Introduction to Business Process Re-engineering (BPR)-Meaning - Types – Process - Impetrative for Survival - Strategic Approach - Implementing Business Process Reengineering- Methodology and Steps -Indian Scenario of Implementing BPR - Case Studies.

UNIT V BPR AND IT INDUSTRY

BPR and Information Technology Process-People View and Perspectives - Empowering People through IT - Managing Change in the Global Environment-BPR Rediscovering Indian Paradigm-Need of Reengineering-Case Studies.

TEXTBOOKS:

1. Richard H.Hall, "Organizations - Structures, Processes and Outcomes", Pearson Education, 2004
2. Ravi Anupindi et. al., "Managing Business Process Flows", Pearson Education, 1999.
3. M.S.Jayaraman et. al, "Business Process Reengineering", Tata Mc Graw Hill Publications, 2001

REFERENCES:

1. Gareth Jones, "Organizational Theory, Design and Change", Pearson Education, 4th Edition, 2004
2. John Jeston and Johan Nelis, "Business Process Management", Elsevier, 2006.

612ITT09 - SOFTWARE REQUIREMENT ENGINEERING

UNIT I INTRODUCTION

Introduction - Requirements Problem - Requirements management - Requirements and software life cycle-software team.

UNIT II ANALYSING THE PROBLEM

The five steps in problem analysis- business modeling - Systems engineering of software intensive systems - Understanding user and stakeholders needs - Features of a product or system -Interviewing - Requirements workshops- Brain storming and Idea reduction-storyboarding.

UNIT III DEFINING THE SYSTEM

Use case primer-Organizing requirement Information-Vision Document-Product Management-Managing scope-Establishing Project scope-Managing customer.

UNIT IV REFINING THE SYSTEM DEFINITION

Software requirement-Refining the use cases-developing the supplementary specification-Ambiguity and specificity -Technical methods for specifying requirements.

UNIT V BUILDING THE RIGHT SYSTEM

From use cases to Implementation-From use Cases to Test cases-Tracing requirements-Managing Change-Assessing Requirements Quality in Iterative Development-Agile Requirement methods.

TEXT BOOK:

1. Leffingwell, D., Widrig, D., "Managing Software Requirements A Use case approach", Second Edition, Pearson Education, 2003.

REFERENCES:

1. Swapna Kishore, Rajesh Naik, "Software Requirements and Estimation", Tata McGraw Hill, 2001
2. K.Weigers, Software Requirements, Microsoft Press, 1999.
3. Ian Sommerville and P Sawyer, "Requirements engineering a good practice Guide", Wiley India, 1997

612ITT10 - DIGITAL IMAGE PROCESSING

UNIT I FUNDAMENTALS OF IMAGE PROCESSING

Introduction – Steps in Image Processing Systems – Image Acquisition – Sampling and Quantization – Pixel Relationships – Colour Fundamentals and Models, File Formats, Image operations – Arithmetic, Geometric and Morphological.

UNIT II IMAGE ENHANCEMENT

Spatial Domain Gray level Transformations Histogram Processing Spatial Filtering – Smoothing and Sharpening. Frequency Domain : Filtering in Frequency Domain – DFT, FFT, DCT – Smoothing and Sharpening filters – Homomorphic Filtering.

UNIT III IMAGE SEGMENTATION AND FEATURE ANALYSIS

Detection of Discontinuities – Edge Operators – Edge Linking and Boundary Detection – Thresholding – Region Based Segmentation – Morphological WaterSheds – Motion Segmentation, Feature Analysis and Extraction.

UNIT IV MULTI RESOLUTION ANALYSIS AND COMPRESSIONS

Multi Resolution Analysis : Image Pyramids – Multi resolution expansion – Wavelet Transforms. Image Compression : Fundamentals – Models – Elements of Information Theory – Error Free Compression – Lossy Compression – Compression Standards.

UNIT V APPLICATIONS OF IMAGE PROCESSING

Image Classification – Image Recognition – Image Understanding – VideoMotion Analysis – Image Fusion – Steganography – Digital Compositing – Mosaics – Colour Image Processing.

TEXT BOOKS:

1. Rafael C.Gonzalez and Richard E.Woods, "Digital Image Processing" Second Edition, Pearson Education, 2003.

REFERENCES:

1. Milan Sonka, Vaclav Hlavac and Roger Boyle, "Image Processing, Analysis and Machine Vision", Second Edition, Thomson Learning, 2001
2. Anil K.Jain, "Fundamentals of Digital Image Processing", PHI, 2006.
3. Sanjit K. Mitra, & Giovanni L. Sicuranza, "Non Linear Image Processing", Elsevier, 2007.
4. Richard O. Duda, Peter E. HOF, David G. Stork, "Pattern Classification" Wiley Student Edition, 2006.

612ITT11 - USER INTERFACE DESIGN

UNIT I INTRODUCTION

Human-Computer Interface – Characteristics Of Graphics Interface –Direct Manipulation Graphical System – Web User Interface –Popularity –Characteristic & Principles.

UNIT II HUMAN COMPUTER INTERACTION

User Interface Design Process – Obstacles –Usability –Human Characteristics In Design – Human Interaction Speed –Business Functions –Requirement Analysis – Direct – Indirect Methods – Basic Business Functions – Design Standards – System Timings – Human Consideration In Screen Design – Structures Of Menus – Functions Of Menus– Contents Of Menu– Formatting – Phrasing The Menu – Selecting Menu Choice– Navigating Menus– Graphical Menus.

UNIT III WINDOWS

Characteristics– Components– Presentation Styles– Types– Managements– Organizations– Operations– Web Systems– Device– Based Controls Characteristics– Screen – Based Controls – Operate Control – Text Boxes– Selection Control– Combination Control– Custom Control– Presentation Control.

UNIT IV MULTIMEDIA

Text For Web Pages – Effective Feedback– Guidance & Assistance– Internationalization– Accessibility– Icons– Image– Multimedia – Coloring.

UNIT V WINDOWS LAYOUT– TEST

Prototypes – Kinds Of Tests – Retest – Information Search – Visualization – Hypermedia – WWW– Software Tools.

TEXT BOOKS:

1. Wilbent. O. Galitz ,“The Essential Guide To User Interface Design”, John Wiley & Sons, 2001.
2. Ben Sheiderman, “Design The User Interface”, Pearson Education, 1998.

REFERENCES:

1. Alan Cooper, “The Essential Of User Interface Design”, Wiley – Dream Tech Ltd., 2002.

612ITT12 - VISUAL PROGRAMMING

UNIT I

Windows Programming Fundamentals – MFC – Windows – Graphics – Menus – Mouse and keyboard – Bitmaps – Palettes – Device-Independent Bitmaps

UNIT II

Controls – Modal and Modeless Dialog – Property – Data I/O – Sound – Timer

UNIT III

Memory management – SDI – MDI – MFC for Advanced windows user Interface – status bar and Toolbars – Tree view – List view – Threads.

UNIT IV

ODBC – MFC Database classes – DAO - DLLs – Working with Images.

UNIT V

COM Fundamentals – ActiveX control – ATL – Internet Programming.

TEXT BOOK:

1. Richard C. Leinecker and Tom Archer, "Visual C++ 6 Programming Bible", Wiley DreamTech Press, 2006.

REFERENCES:

1. Lars Klander, "Core Visual C++ 6", Pearson Education, 2000
2. Deital, Deital, Liperi and Yaeger "Visual V++ .NET How to Program" , Pearson Education, 2004.

612ITT13 - DATA WAREHOUSING AND DATA MINING

UNIT I DATA WAREHOUSING

Data warehousing Components –Building a Data warehouse - Mapping the Data Warehouse to a Multiprocessor Architecture – DBMS Schemas for Decision Support – Data Extraction, Cleanup, and Transformation Tools –Metadata.

UNIT II BUSINESS ANALYSIS

Reporting and Query tools and Applications – Tool Categories – The Need for Applications – Cognos Impromptu – Online Analytical Processing (OLAP) – Need – Multidimensional Data Model – OLAP Guidelines – Multidimensional versus Multirelational OLAP – Categories of Tools – OLAP Tools and the Internet.

UNIT III DATA MINING

Introduction – Data – Types of Data – Data Mining Functionalities – Interestingness of Patterns – Classification of Data Mining Systems – Data Mining Task Primitives – Integration of a Data Mining System with a Data Warehouse – Issues –Data Preprocessing.

UNIT IV ASSOCIATION RULE MINING AND CLASSIFICATION

Mining Frequent Patterns, Associations and Correlations – Mining Methods – Mining Various Kinds of Association Rules – Correlation Analysis – Constraint Based Association Mining – Classification and Prediction - Basic Concepts - Decision Tree Induction - Bayesian Classification – Rule Based Classification – Classification by Backpropagation – Support Vector Machines – Associative Classification – Lazy Learners – Other Classification Methods – Prediction.

UNIT V CLUSTERING AND APPLICATIONS AND TRENDS IN DATA MINING

Cluster Analysis - Types of Data – Categorization of Major Clustering Methods – Kmeans – Partitioning Methods – Hierarchical Methods - Density-Based Methods –Grid Based Methods – Model-Based Clustering Methods – Clustering High Dimensional Data - Constraint – Based Cluster Analysis – Outlier Analysis – Data Mining Applications.

TEXT BOOKS:

1. Alex Berson and Stephen J. Smith, " Data Warehousing, Data Mining & OLAP", Tata McGraw – Hill Edition, Tenth Reprint 2007.
2. Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques", Second Edition, Elsevier, 2007.

REFERENCES:

1. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, " Introduction To Data Mining", Person Education, 2007.
2. K.P. Soman, Shyam Diwakar and V. Ajay ", Insight into Data mining Theory and Practice", Easter Economy Edition, Prentice Hall of India, 2006.
3. G. K. Gupta, " Introduction to Data Mining with Case Studies", Easter Economy Edition, Prentice Hall of India, 2006.
4. Daniel T.Larose, "Data Mining Methods and Models", Wile-Inter science, 2006.

612ITP01 - WEB TECHNOLOGY LAB

LIST OF EXPERIMENTS

1. Create a web page with the following using HTML
 - To embed an image map in a web page
 - To fix the hot spots
 - Show all the related information when the hot spots are clicked.
2. Create a web page with all types of Cascading style sheets.
3. Client Side Scripts for Validating Web Form Controls using DHTML
4. Write programs in Java to create applets incorporating the following features:
 - Create a color palette with matrix of buttons
 - Set background and foreground of the control text area by selecting a color from color palette.
 - In order to select Foreground or background use check box control as radio buttons
 - To set background images
5. Write programs in Java using Servlets:
 - To invoke servlets from HTML forms
 - To invoke servlets from Applets
 - Write programs in Java to create three-tier applications using JSP and Databases
 - for conducting on-line examination.
 - for displaying student mark list. Assume that student information is available in a database which has been stored in a database server.
7. Programs using XML – Schema – XSLT/XSL
8. Program using DOM / SAX
9. Programs using AJAX
10. Consider a case where we have two web Services- an airline service and a travel agent and the travel agent is searching for an airline. Implement this scenario using Web Services and Data base.

Requirement for a batch of 30 students

S.No.	Description of Equipment	Quantity required
1.	Hardware: Pentium IV with 2 GB RAM, 160 GB HARD Disk, Monitor 1024 x 768 colour 60 Hz.	30 Nodes.
2.	Software: Windows /Linux operating system JDK 1.6(or above) AJAX Oracle 9i(or above version) / Microsoft access	30 user License

612ITP02 - OBJECT ORIENTED ANALYSIS AND DESIGN LAB

OBJECTIVE:

To develop a mini-project following the 12 exercises listed below.

1. To develop a problem statement.
2. Develop an IEEE standard SRS document. Also develop risk management and project plan (Gantt chart).
3. Identify Use Cases and develop the Use Case model.
4. Identify the business activities and develop an UML Activity diagram.
5. Identify the conceptual classes and develop a domain model with UML Class diagram.
6. Using the identified scenarios find the interaction between objects and represent them using UML Interaction diagrams.
7. Draw the State Chart diagram.
8. Identify the User Interface, Domain objects, and Technical services. Draw the partial layered, logical architecture diagram with UML package diagram notation.
9. Implement the Technical services layer.
10. Implement the Domain objects layer.
11. Implement the User Interface layer.
12. Draw Component and Deployment diagrams.

Suggested domains for Mini-project.

1. Passport automation system.
2. Book bank
3. Exam Registration
4. Stock maintenance system.
5. Online course reservation system
6. E-ticketing
7. Software personnel management system
8. Credit card processing
9. e-book management system
10. Recruitment system
11. Foreign trading system
12. Conference Management System
13. BPO Management System

Suggested Software Tools

ArgoUML, Eclipse IDE, Visual Paradigm, Visual case, and Rational Suite

Requirement for a batch of 30 students

S.No.	Description of Equipment	Quantity required
1.	Software Tools ArgoUML, Eclipse IDE, Visual Paradigm, Visual case, and Rational Suite	30 user License
2.	PC's	30

612ITP03 - NETWORK LAB

1. Programs using TCP Sockets (like date and time server & client, echo server & client, etc..)
2. Programs using UDP Sockets (like simple DNS)
3. Programs using Raw sockets (like packet capturing and filtering)
4. Programs using RPC
5. Simulation of sliding window protocols
- Experiments using simulators (like OPNET)
6. Performance comparison of MAC protocols
7. Implementing Routing Protocols
8. Performance comparison of Routing protocols
9. Study of UDP performance
10. Study of TCP performance.

Requirement for a batch of 30 students

S. No.	Description of Equipment	Quantity required
1.	SOFTWARE C++ Compiler J2SDK (freeware) Linux NS2/Glomosim/OPNET (Freeware)	30
2.	Hardware <input type="checkbox"/> PCs	30 Nos.

SEVENTH SEMESTER
712ITT01 - SERVICE ORIENTED ARCHITECTURE

OBJECTIVES:

- To gain understanding of the basic principles of service orientation
- To learn service oriented analysis techniques
- To learn technology underlying the service design
- To learn advanced concepts such as service composition, orchestration and Choreography
- To know about various WS-* specification standards

UNIT I

Roots of SOA – Characteristics of SOA - Comparing SOA to client-server and distributed internet architectures – Anatomy of SOA- How components in an SOA interrelate - Principles of service orientation.

UNIT II

Web services – Service descriptions – Messaging with SOAP –Message exchange Patterns – Coordination –Atomic Transactions – Business activities – Orchestration – Choreography - Service layer abstraction – Application Service Layer – Business Service Layer – Orchestration Service Layer.

UNIT III

Service oriented analysis – Business-centric SOA – Deriving business services- service modeling - Service Oriented Design – WSDL basics – SOAP basics – SOA composition guidelines – Entity-centric business service design – Application service design – Taskcentric business service design.

UNIT IV

SOA platform basics – SOA support in J2EE – Java API for XML-based web services (JAX-WS) - Java architecture for XML binding (JAXB) – Java API for XML Registries (JAXR) - Java API for XML based RPC (JAX-RPC)- Web Services Interoperability Technologies (WSIT) - SOA support in .NET – Common Language Runtime - ASP.NET web forms – ASP.NET web services – Web Services Enhancements (WSE).

UNIT V

WS-BPEL basics – WS-Coordination overview - WS-Choreography, WS-Policy, WSSecurity.

TEXT BOOKS:

1. Thomas Erl, "Service-Oriented Architecture: Concepts, Technology, and Design", Pearson Education, 2005.

REFERENCES:

1. Thomas Erl, "SOA Principles of Service Design "(The Prentice Hall Service-Oriented Computing Series from Thomas Erl), 2005.
2. Newcomer, Lomow, "Understanding SOA with Web Services", Pearson Education, 2005.
3. Sandeep Chatterjee, James Webber, "Developing Enterprise Web Services, An Architect's Guide", Pearson Education, 2005.
4. Dan Woods and Thomas Mattern, "Enterprise SOA Designing IT for Business Innovation" O'REILLY, First Edition, 2006

712ITT02 - MOBILE COMMUNICATION

UNIT I WIRELESS COMMUNICATION

Cellular systems- Frequency Management and Channel Assignment- types of handoff and their characteristics, dropped call rates & their evaluation -MAC – SDMA – FDMA – TDMA – CDMA – Cellular Wireless Networks.

UNIT II WIRELESS NETWORKS

Wireless LAN – IEEE 802.11 Standards – Architecture – Services – Mobile Ad hoc Networks- WiFi and WiMAX - Wireless Local Loop.

UNIT III MOBILE COMMUNICATION SYSTEMS

GSM-architecture-Location tracking and call setup- Mobility management- Handover- Security- GSM SMS –International roaming for GSM- call recording functions-subscriber and service data mgt --Mobile Number portability -VoIP service for Mobile Networks – GPRS –Architecture- GPRS procedures-attach and detach procedures-PDP context procedure-combined RA/LA update procedures-Billing.

UNIT IV MOBILE NETWORK AND TRANSPORT LAYERS

Mobile IP – Dynamic Host Configuration Protocol-Mobile Ad Hoc Routing Protocols– Multicast routing-TCP over Wireless Networks – Indirect TCP – Snooping TCP – Mobile TCP – Fast Retransmit / Fast Recovery – Transmission/Timeout Freezing-Selective Retransmission – Transaction Oriented TCP- TCP over 2.5 / 3G wireless Networks.

UNIT V APPLICATION LAYER

WAP Model- Mobile Location based services -WAP Gateway –WAP protocols – WAP user agent profile- caching model-wireless bearers for WAP - WML – WMLScripts – WTA - iMode- SyncML.

TEXT BOOKS:

1. Jochen Schiller, "Mobile Communications", Second Edition, Pearson Education, 2003.
2. William Stallings, "Wireless Communications and Networks", Pearson Education, 2002.

REFERENCES:

1. Kaveh Pahlavan, Prasanth Krishnamoorthy, "Principles of Wireless Networks", First Edition, Pearson Education, 2003.
2. Uwe Hansmann, Lothar Merk, Martin S. Nicklons and Thomas Stober, "Principles of Mobile Computing", Springer, 2003.
3. C.K.Toh, "AdHoc Mobile Wireless Networks", First Edition, Pearson Education, 2002.

712ITT03 - COMPUTER GRAPHICS

UNIT I 2D PRIMITIVES

Output primitives – Line, Circle and Ellipse drawing algorithms - Attributes of output primitives – Two dimensional Geometric transformation - Two dimensional viewing – Line, Polygon, Curve and Text clipping algorithms.

UNIT II 3D CONCEPTS

Parallel and Perspective projections - Three dimensional object representation – Polygons, Curved lines, Splines, Quadric Surfaces,- Visualization of data sets - 3D transformations – Viewing -Visible surface identification.

UNIT III GRAPHICS PROGRAMMING

Color Models – RGB, YIQ, CMY, HSV – Animations – General Computer Animation, Raster, Keyframe - Graphics programming using OPENGL – Basic graphics primitives – Drawing three dimensional objects - Drawing three dimensional scenes.

UNIT IV RENDERING

Introduction to Shading models – Flat and Smooth shading – Adding texture to faces – Adding shadows of objects – Building a camera in a program – Creating shaded objects – Rendering texture – Drawing Shadows.

UNIT V FRACTALS

Fractals and Self similarity – Peano curves – Creating image by iterated functions – Mandelbrot sets – Julia Sets – Random Fractals – Overview of Ray Tracing – Intersecting rays with other primitives – Adding Surface texture – Reflections and Transparency – Boolean operations on Objects.

TEXT BOOKS:

1. Donald Hearn, Pauline Baker, Computer Graphics – C Version, second edition, Pearson Education,2004.
2. F.S. Hill, Computer Graphics using OPENGL, Second edition, Pearson Education,2003.

REFERENCE:

1. James D. Foley, Andries Van Dam, Steven K. Feiner, John F. Hughes, Computer Graphics- Principles and practice, Second Edition in C, Pearson Education, 2007.

712ITT04 - SOFTWARE PROJECT MANAGEMENT

UNIT I INTRODUCTION TO SOFTWARE PROJECT MANAGEMENT

Project Definition – Contract Management – Activities Covered By Software Project Management – Overview Of Project Planning – Stepwise Project Planning.

UNIT II PROJECT EVALUATION

Strategic Assessment – Technical Assessment – Cost Benefit Analysis –Cash Flow Forecasting – Cost Benefit Evaluation Techniques – Risk Evaluation.

UNIT III ACTIVITY PLANNING

Objectives – Project Schedule – Sequencing and Scheduling Activities –Network Planning Models – Forward Pass – Backward Pass – Activity Float – Shortening Project Duration – Activity on Arrow Networks – Risk Management – Nature Of Risk – Types Of Risk – Managing Risk – Hazard Identification – Hazard Analysis – Risk Planning And Control.

UNIT IV MONITORING AND CONTROL

Creating Framework – Collecting The Data – Visualizing Progress – Cost Monitoring – Earned Value – Priortizing Monitoring – Getting Project Back To Target – Change Control – Managing Contracts – Introduction – Types Of Contract – Stages In Contract Placement – Typical Terms Of A Contract – Contract Management – Acceptance.

UNIT V MANAGING PEOPLE AND ORGANIZING TEAMS

Introduction – Understanding Behavior – Organizational Behaviour: A Background – Selecting The Right Person For The Job – Instruction In The Best Methods – Motivation – The Oldman – Hackman Job Characteristics Model – Working In Groups – Becoming A Team –Decision Making – Leadership – Organizational Structures – Stress –Health And Safety – Case Studies.

TEXT BOOK:

1. Bob Hughes, Mikecoterrell, "Software Project Management", Third Edition, Tata McGraw Hill, 2004.

REFERENCES:

1. Ramesh, Gopaldaswamy, "Managing Global Projects", Tata McGraw Hill, 2001.
2. Royce, "Software Project Management", Pearson Education, 1999.
3. Jalote, "Software Project Manangement in Practive", Pearson Education, 2002.

ELECTIVE II & III

712ITT05 - THEORY OF COMPUTATION

UNIT I AUTOMATA

Introduction to formal proof – Additional forms of proof – Inductive proofs – Finite Automata (FA) – Deterministic Finite Automata (DFA) – Non-deterministic Finite Automata (NFA) – Finite Automata with Epsilon transitions.

UNIT II REGULAR EXPRESSIONS AND LANGUAGES

Regular Expression – FA and Regular Expressions – Proving languages not to be regular – Closure properties of regular languages – Equivalence and minimization of Automata.

UNIT III CONTEXT-FREE GRAMMARS AND LANGUAGES

Context-Free Grammar (CFG) – Parse Trees – Ambiguity in grammars and languages – Definition of the Pushdown automata – Languages of a Pushdown Automata – Equivalence of Pushdown automata and CFG– Deterministic Pushdown Automata.

UNIT IV PROPERTIES OF CONTEXT-FREE LANGUAGES

Normal forms for CFG – Pumping Lemma for CFL – Closure Properties of CFL – Turing Machines – Programming Techniques for TM.

UNIT V UNDECIDABILITY

A language that is not Recursively Enumerable (RE) – An undecidable problem that is RE – Undecidable problems about Turing Machine – Post's Correspondence Problem – The classes P and NP.

TEXT BOOKS:

1. J.E. Hopcroft, R. Motwani and J.D. Ullman, "Introduction to Automata Theory, Languages and Computations", second Edition, Pearson Education, 2007.

REFERENCES:

1. H.R. Lewis and C.H. Papadimitriou, "Elements of the theory of Computation", Second Edition, Pearson Education, 2003.
2. Thomas A. Sudkamp, "An Introduction to the Theory of Computer Science, Languages and Machines", Third Edition, Pearson Education, 2007.
3. Raymond Greenlaw and H. James Hoover, "Fundamentals of Theory of Computation, Principles and Practice", Morgan Kaufmann Publishers, 1998.
4. Michael Sipser, "Introduction of the Theory and Computation", Thomson Brokecole, 1997.
5. J. Martin, "Introduction to Languages and the Theory of computation", 3rd Edition, Tata Mc Graw Hill, 2007

712ITT06 - ADVANCED DATABASE TECHNOLOGY

UNIT I RELATIONAL MODEL ISSUES

ER Model - Normalization – Query Processing – Query Optimization – Transaction Processing - Concurrency Control – Recovery - Database Tuning.

UNIT II DISTRIBUTED DATABASES

Parallel Databases – Inter and Intra Query Parallelism – Distributed Database Features – Distributed Database Architecture – Fragmentation – Distributed Query Processing – Distributed Transactions Processing – Concurrency Control – Recovery – Commit Protocols.

UNIT III OBJECT ORIENTED DATABASES

Introduction to Object Oriented Data Bases - Approaches - Modeling and Design - Persistence – Query Languages - Transaction - Concurrency – Multi Version Locks – Recovery – POSTGRES – JASMINE –GEMSTONE - ODMG Model.

UNIT IV EMERGING SYSTEMS

Enhanced Data Models - Client/Server Model - Data Warehousing and Data Mining - Web Databases – Mobile Databases- XML and Web Databases.

UNIT V CURRENT ISSUES

Rules - Knowledge Bases - Active and Deductive Databases - Multimedia Databases– Multimedia Data Structures – Multimedia Query languages - Spatial Databases.

TEXT BOOK:

1. Thomas Connolly and Carlolyn Begg, "Database Systems, A Practical Approach to Design, Implementation and Management", Third Edition, Pearson Education 2003.

REFERENCES:

1. R. Elmasri, S.B. Navathe, "Fundamentals of Database Systems", Fifth Edition, Pearson Education, 2006.
2. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, "Database System Concepts", Fifth Edition, Tata McGraw Hill, 2006.
3. C.J.Date, A.Kannan, S.Swamynathan, "An Introduction to Database Systems", Eighth Edition, Pearson Education, 2006.

712ITT07 - ELECTRONIC COMMERCE

UNIT I INTRODUCTION

Traditional commerce and E commerce – Internet and WWW – role of WWW – value chains – strategic business and Industry value chains – role of E commerce.

UNIT II INFRASTRUCTURE FOR E COMMERCE

Packet switched networks – TCP/IP protocol script – Internet utility programmes – SGML, HTML and XML – web client and servers – Web client/server architecture – intranet and extranets.

UNIT III WEB BASED TOOLS FOR E COMMERCE

Web server – performance evaluation - web server software feature sets – web server software and tools – web protocol – search engines – intelligent agents –EC software – web hosting – cost analysis.

UNIT IV SECURITY

Computer security classification – copy right and Intellectual property – electronic commerce threats – protecting client computers – electronic payment systems – electronic cash – strategies for marketing – sales and promotion – cryptography – authentication.

UNIT V INTELLIGENT AGENTS

Definition and capabilities – limitation of agents – security – web based marketing – search engines and Directory registration – online advertisements – Portables and info mechanics – website design issues.

TEXT BOOKS:

1. Ravi Kalakota, " Electronic Commerce", Pearson Education,
2. Gary P Schneider "Electronic commerce", Thomson learning & James T Peny Cambridge USA, 2001.
3. Manlyn Greenstein and Miklos "Electronic commerce" McGraw-Hill, 2002.

REFERENCES:

1. Efraim Turvan J.Lee, David kug and chung, "Electronic commerce" Pearson Education Asia 2001.
2. Brenda Kienew E commerce Business Prentice Hall, 2001.

712ITT08 - SOFTWARE TESTING

UNIT I INTRODUCTION

Testing as an Engineering Activity – Role of Process in Software Quality – Testing as a Process – Basic Definitions – Software Testing Principles – The Tester’s Role in a Software Development Organization – Origins of Defects – Defect Classes – The Defect Repository and Test Design – Defect Examples – Developer/Tester Support for Developing a Defect Repository.

UNIT II TEST CASE DESIGN

Introduction to Testing Design Strategies – The Smarter Tester – Test Case Design Strategies – Using Black Box Approach to Test Case Design Random Testing – Requirements based testing – positive and negative testing --- Boundary Value Analysis – decision tables – Equivalence Class Partitioning state-based testing– causeeffect graphing – error guessing – compatibility testing – user documentation testing – domain testing Using White-Box Approach to Test design – Test Adequacy Criteria – static testing vs. structural testing – code functional testing - Coverage and Control Flow Graphs – Covering Code Logic – Paths – Their Role in White-box Based Test Design – code complexity testing – Evaluating Test Adequacy Criteria.

UNIT III LEVELS OF TESTING

The Need for Levels of Testing – Unit Test – Unit Test Planning –Designing the Unit Tests. The Test Harness – Running the Unit tests and Recording results – Integration tests – Designing Integration Tests – Integration Test Planning – scenario testing – defect bash elimination – System Testing – types of system testing - Acceptance testing – performance testing – Regression Testing – internationalization testing – ad-hoc testing - Alpha – Beta Tests – testing OO systems – usability and accessibility testing.

UNIT IV TEST MANAGEMENT

People and organizational issues in testing – organization structures for testing teams – testing services - Test Planning – Test Plan Components – Test Plan Attachments – Locating Test Items – test management – test process - Reporting Test Results – The role of three groups in Test Planning and Policy Development – Introducing the test specialist – Skills needed by a test specialist – Building a Testing Group.

UNIT V CONTROLLING AND MONITORING

Software test automation – skills needed for automation – scope of automation – design and architecture for automation – requirements for a test tool – challenges in automation - Test metrics and measurements –project, progress and productivity metrics – Status Meetings – Reports and Control Issues – Criteria for Test Completion – SCM – Types of reviews – Developing a review program – Components of Review Plans– Reporting Review Results. – evaluating software quality – defect prevention – testing maturity model.

TEXT BOOKS:

1. Srinivasan Desikan and Gopalswamy Ramesh, " Software Testing – Principles and Practices", Pearson education, 2006.
2. Aditya P.Mathur, "Foundations of Software Testing", Pearson Education, 2008.

REFERENCES:

1. Boris Beizer, "Software Testing Techniques", Second Edition,Dreamtech, 2003.
2. Elfriede Dustin, "Effective Software Testing", First Edition, Pearson Education, 2003.
3. Renu Rajani, Pradeep Oak, "Software Testing – Effective Methods, Tools and Techniques", Tata McGraw Hill, 2004.

712ITT09 - BIOINFORMATICS

UNIT I

Introduction to molecular biology – the genetic material – gene structure – protein structure – chemical bonds – molecular biology tools – genomic information content

UNIT II

Data searches – simple alignments – gaps – scoring matrices – dynamic programming – global and local alignments – database searches – multiple sequence alignments Patterns for substitutions – estimating substitution numbers – evolutionary rates – molecular clocks – evolution in organelles.

UNIT III

Phylogenetics – history and advantages – phylogenetic trees – distance matrix methods – maximum likelihood approaches – multiple sequence alignments – Parsimony – ancestral sequences – strategies for faster searches – consensus trees – tree confidence – comparison of phylogenetic methods – molecular phylogenies.

UNIT IV

Genomics – prokaryotic genomes: prokaryotic gene structure – GC content - gene density – eukaryotic genomes: gene structure – open reading frames – GC content – gene expression – transposition – repeated elements – gene density.

UNIT V

Amino acids – polypeptide composition – secondary structure – tertiary and quaternary structure – algorithms for modeling protein folding – structure prediction – predicting RNA secondary structures Proteomics – protein classification – experimental techniques – inhibitors and drug design – ligand screening – NMR structures – empirical methods and prediction techniques – post-translational modification prediction.

TEXT BOOK:

1. D. E. Krane and M. L. Raymer, "Fundamental concepts of Bioinformatics", Pearson Education, 2003.

REFERENCES:

1. Arthur M. Lesk, "Introduction to Bioinformatics", Second Edition, Oxford University Press, 2005.
2. T. K. Attwood, D. J. Parry-Smith, and S. Phukan, "Introduction to Bioinformatics", Pearson Education, 1999.
3. Vittal R. Srinivas, "Bioinformatics – A Modern Approach", Prentice-Hall of India Pvt. Ltd., 2005.

712ITT10 - ADHOC SENSOR NETWORK

UNIT I ROUTING

Cellular and Ad hoc wireless networks – Issues of MAC layer and Routing – Proactive, Reactive and Hybrid Routing protocols – Multicast Routing – Tree based and Mesh based protocols – Multicast with Quality of Service Provision.

UNIT II QUALITY OF SERVICE

Real-time traffic support – Issues and challenges in providing QoS – Classification of QoS Solutions – MAC layer classifications – QoS Aware Routing Protocols – Ticket based and Predictive location based QoS Routing Protocols

UNIT III ENERGY MANAGEMENT AD HOC NETWORKS

Need for Energy Management – Classification of Energy Management Schemes – Battery Management and Transmission Power Management Schemes – Network Layer and Data Link Layer Solutions – System power Management schemes.

UNIT IV MESH NETWORKS

Necessity for Mesh Networks – MAC enhancements – IEEE 802.11s Architecture – Opportunistic Routing – Self Configuration and Auto Configuration - Capacity Models – Fairness – Heterogeneous Mesh Networks – Vehicular Mesh Networks.

UNIT V SENSOR NETWORKS

Introduction – Sensor Network architecture – Data Dissemination – Data Gathering – MAC Protocols for sensor Networks – Location discovery – Quality of Sensor Networks – Evolving Standards – Other Issues – Recent trends in Infrastructure less Networks.

TEXT BOOK:

1. C. Siva Ram Murthy and B.S.Manoj, "Ad hoc Wireless Networks – Architectures and Protocols", Pearson Education, 2004.

REFERENCES:

1. Feng Zhao and Leonidas Guibas, "Wireless Sensor Networks", Morgan Kaufman Publishers, 2004.
2. C.K.Toh, "Adhoc Mobile Wireless Networks", Pearson Education, 2002.
3. Thomas Krag and Sebastin Buettrich, 'Wireless Mesh Networking', O'Reilly Publishers, 2007.

712ITT11 - ARTIFICIAL INTELLIGENCE

AIM

To learn the basics of designing intelligent agents that can solve general purpose problems, represent and process knowledge, plan and act, reason under uncertainty and can learn from experiences.

UNIT I PROBLEM SOLVING

Introduction – Agents – Problem formulation – uninformed search strategies – heuristics – informed search strategies – constraint satisfaction.

UNIT II LOGICAL REASONING

Logical agents – propositional logic – inferences – first-order logic – inferences in first order logic – forward chaining – backward chaining – unification – resolution.

UNIT III PLANNING

Planning with state-space search – partial-order planning – planning graphs – planning and acting in the real world.

UNIT IV UNCERTAIN KNOWLEDGE AND REASONING

Uncertainty – review of probability - probabilistic Reasoning – Bayesian networks – inferences in Bayesian networks – Temporal models – Hidden Markov models.

UNIT V LEARNING

Learning from observation - Inductive learning – Decision trees – Explanation based learning – Statistical Learning methods - Reinforcement Learning.

TEXT BOOK:

1. S. Russel and P. Norvig, "Artificial Intelligence – A Modern Approach", Second Edition, Pearson Education, 2003.

REFERENCES:

1. David Poole, Alan Mackworth, Randy Goebel, "Computational Intelligence : a logical approach", Oxford University Press, 2004.
2. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problem solving", Fourth Edition, Pearson Education, 2002.
3. J.Nilsson, "Artificial Intelligence: A new Synthesis", Elsevier Publishers, 1998.

712ITT12 - ENTERPRISE RESOURCE PLANNING

UNIT I ERP AND TECHNOLOGY

Introduction – Related Technologies – Business Intelligence – E-Commerce and EBusiness – Business Process Reengineering – Data Warehousing – Data Mining – OLAP – Product life Cycle management – SCM – CRM.

UNIT II ERP IMPLEMENTATION

Implementation Challenges – Strategies – Life Cycle – Pre-implementation Tasks – Requirements Definition – Methodologies – Package selection – Project Teams – Process Definitions – Vendors and Consultants – Data Migration – Project management – Post Implementation Activities.

UNIT III ERP IN ACTION & BUSINESS MODULES

Operation and Maintenance – Performance – Maximizing the ERP System – Business Modules – Finance – Manufacturing – Human Resources – Plant maintenance – Materials Management – Quality management – Marketing – Sales, Distribution and service.

UNIT IV ERP MARKET

Marketplace – Dynamics – SAP AG – Oracle – PeopleSoft – JD Edwards – QAD Inc – SSA Global – Lawson Software – Epicor – Intutive.

UNIT V

Enterprise Application Integration – ERP and E-Business – ERP II – Total quality management – Future Directions – Trends in ERP.

TEXT BOOKS:

1. Alexis Leon, "ERP DEMYSTIFIED", Tata McGraw Hill, Second Edition, 2008.
2. Mary Sumner, "Enterprise Resource Planning", Pearson Education, 2007.

REFERENCES:

1. Jim Mazzullo, "SAP R/3 for Everyone", Pearson, 2007.
2. Jose Antonio Fernandz, "The SAP R /3 Handbook", Tata McGraw Hill, 1998.
3. Biao Fu, "SAP BW: A Step-by-Step Guide", First Edition, Pearson Education, 2003.

712ITT13 - INFORMATION SECURITY

AIM

To study the critical need for ensuring Information Security in Organizations

OBJECTIVES

- To understand the basics of Information Security
- To know the legal, ethical and professional issues in Information Security
- To know the aspects of risk management
- To become aware of various standards in this area
- To know the technological aspects of Information Security

UNIT I INTRODUCTION

History, What is Information Security ?, Critical Characteristics of Information, NSTISSC Security Model, Components of an Information System, Securing the Components, Balancing Security and Access, The SDLC, The Security SDLC.

UNIT II SECURITY INVESTIGATION

Need for Security, Business Needs, Threats, Attacks, Legal, Ethical and Professional Issues.

UNIT III SECURITY ANALYSIS

Risk Management: Identifying and Assessing Risk, Assessing and Controlling Risk.

UNIT IV LOGICAL DESIGN

Blueprint for Security, Information Security Policy, Standards and Practices, ISO 17799/BS 7799, NIST Models, VISA International Security Model, Design of Security Architecture, Planning for Continuity.

UNIT V PHYSICAL DESIGN

Security Technology, IDS, Scanning and Analysis Tools, Cryptography, Access Control Devices, Physical Security, Security and Personnel.

TEXT BOOK:

1. Michael E Whitman and Herbert J Mattord, "Principles of Information Security", Vikas Publishing House, New Delhi, 2003

REFERENCES:

1. Micki Krause, Harold F. Tipton, " Handbook of Information Security Management", Vol 1-3 CRC Press LLC, 2004.
2. Stuart Mc Clure, Joel Scrambray, George Kurtz, "Hacking Exposed", Tata McGraw-Hill, 2003
3. Matt Bishop, " Computer Security Art and Science", Pearson/PHI, 2002.

712ITT14 - KNOWLEDGE MANAGEMENT

UNIT I KNOWLEDGE MANAGEMENT

KM Myths – KM Life Cycle – Understanding Knowledge – Knowledge, intelligence – Experience – Common Sense – Cognition and KM – Types of Knowledge – Expert Knowledge – Human Thinking and Learning.

UNIT II KNOWLEDGE MANAGEMENT SYSTEM LIFE CYCLE

Challenges in Building KM Systems – Conventional Vrs KM System Life Cycle (KMSLS) – Knowledge Creation and Knowledge Architecture – Nonaka's Model of Knowledge Creation and Transformation. Knowledge Architecture.

UNIT III CAPTURING KNOWLEDGE

Evaluating the Expert – Developing a Relationship with Experts – Fuzzy Reasoning and the Quality of Knowledge – Knowledge Capturing Techniques, Brain Storming – Protocol Analysis – Consensus Decision Making – Repertory Grid- Concept Mapping – Blackboarding.

UNIT IV KNOWLEDGE CODIFICATION

Modes of Knowledge Conversion – Codification Tools and Procedures – Knowledge Developer's Skill Sets – System Testing and Deployment – Knowledge Testing – Approaches to Logical Testing, User Acceptance Testing – KM System Deployment Issues – User Training – Post implementation.

UNIT V KNOWLEDGE TRANSFER AND SHARING

Transfer Methods – Role of the Internet – Knowledge Transfer in e-world – KM System Tools – Neural Network – Association Rules – Classification Trees – Data Mining and Business Intelligence – Decision Making Architecture – Data Management – Knowledge Management Protocols – Managing Knowledge Workers.

TEXT BOOK:

1. Elias.M. Award & Hassan M. Ghaziri – "Knowledge Management" Pearson Education 2003.

REFERENCES:

1. Guus Schreiber, Hans Akkermans, Anjo Anjewierden, Robert de Hoog, Nigel Shadbolt, Walter Van de Velde and Bob Wielinga, "Knowledge Engineering and Management", Universities Press, 2001.
2. C.W. Holsapple, "Handbooks on Knowledge Management", International Handbooks on Information Systems, Vol 1 and 2, 2003

712ITT15 - GRID COMPUTING

UNIT I CONCEPTS AND ARCHITECTURE

Introduction-Parallel and Distributed Computing-Cluster Computing-Grid Computing- Anatomy and Physiology of Grid-Review of Web Services-OGSA-WSRF.

UNIT II GRID MONITORING

Grid Monitoring Architecture (GMA) - An Overview of Grid Monitoring Systems- GridI CE – JAMM -MDS-Network Weather Service-R-GMA-Other Monitoring Systems- Ganglia and GridMon.

UNIT III GRID SECURITY AND RESOURCE MANAGEMENT

Grid Security-A Brief Security Primer-PKI-X509 Certificates-Grid Security-Grid Scheduling and Resource Management-Scheduling Paradigms- Working principles of Scheduling -A Review of Condor, SGE, PBS and LSF-Grid Scheduling with QoS.

UNIT IV DATA MANAGEMENT AND GRID PORTALS

Data Management-Categories and Origins of Structured Data-Data Management Challenges-Architectural Approaches-Collective Data Management Services-Federation Services-Grid Portals-First-Generation Grid Portals-Second-Generation Grid Portals.

UNIT V GRID MIDDLEWARE

List of globally available Middlewares - Case Studies-Recent version of Globus Toolkit and GLite - Architecture, Components and Features.

TEXT BOOK:

1. Maozhen Li, Mark Baker, The Grid Core Technologies, John Wiley & Sons ,2005.

REFERENCES:

1. Ian Foster & Carl Kesselman,The Grid 2 – Blueprint for a New Computing Infrastructure Morgan Kaufman – 2004.
2. Joshy Joseph & Craig Fellenstein, "Grid Computing", Pearson Education 2004.
3. Fran Berman,Geoffrey Fox, Anthony J.G.Hey, "Grid Computing: Making the Global Infrastructure a reality", John Wiley and sons, 2003.

712ITT16 - C# AND .NET FRAMEWORK

UNIT I

Review of OOP Concepts - Overview of .NET Framework - Basic Elements of C# - Program Structure and simple Input and Output Operations - Operators and Expressions - Statements - Arrays and Structures.

UNIT II

Inheritance - Namespace - Polymorphism - Interface and Overloading - Multiple Inheritance - Property - Indexes - Delegates - Publish/Subscribe Design Patterns- Operator Overloading- Method Overloading.

UNIT III

C# Concepts for creating Data Structures - File Operation - File Management systems - Stream Oriented Operations- Multitasking - Multithreading - Thread Operation - Synchronization.

UNIT IV

Working with XML - Techniques for Reading and Writing XML Data - Using XPath and Search XML - ADO.NET Architecture - ADO.NET Connected and Disconnected Models - XML and ADO.NET - Simple and Complex Data Binding- Data Grid View Class.

UNIT V

Application Domains - Remoting - Leasing and Sponsorship - .NET Coding Design Guidelines - Assemblies - Security - Application Development - Web Services - Building an XML Web Service - Web Service Client - WSDL and SOAP - Web Service with Complex Data Types - Web Service Performance.

TEXT BOOKS:

1. S. Thamarai Selvi and R. Murugesan "A Textbook on C# ", Pearson Education,2003.
2. Stephen C. Perry " Core C# and .NET", Pearson Education,2006.

REFERENCES:

1. Jesse Liberty, "Programming C#", Second Edition, O'Reilly Press, 2002.
2. Robinson et al, "Professional C#", Fifth Edition, Wrox Press, 2002.
3. Herbert Schildt, "The Complete Reference: C#", Tata McGraw Hill, 2004.
4. Andrew Troelsen, "C# and the .NET Platform", A! Press, 2003.
5. Thuan Thai and Hoang Q. Lam, ". NET Framework Essentials", Second Edition, O'Reilly, 2002.

712ITP01 - SERVICE ORIENTED ARCHITECTURE LAB

1. Develop at least 5 components such as Order Processing, Payment Processing, etc., using .NET component technology.
2. Develop at least 5 components such as Order Processing, Payment Processing, etc., using EJB component technology.
3. Invoke .NET components as web services.
4. Invoke EJB components as web services.
5. Develop a Service Orchestration Engine (workflow) using WS-BPEL and implement service composition. For example, a business process for planning business travels will invoke several services. This process will invoke several airline companies (such as American Airlines, Delta Airlines etc.) to check the airfare price and buy at the lowest price.
6. Develop a J2EE client to access a .NET web service.
7. Develop a .NET client to access a J2EE web service.

LIST OF EQUIPMENTS:

Hardware:

CPU: - (As Server) Processor (Core 2 Quad or equivalent) with good speed,
2GBRAM, 300GBHDD

Software:

- 1) NET framework (MS Academic Alliance)
(Or)
Express Edition
- 2) J2EE framework free download
- 3) OS – Windows or Linux

712ITP02 - COMPUTER GRAPHICS LAB

1. Implementation of Bresenham's Algorithm – Line, Circle, Ellipse.
2. Implementation of Line, Circle and ellipse Attributes.
3. Two Dimensional transformations - Translation, Rotation, Scaling, Reflection, Shear.
4. Composite 2D Transformations.
5. Cohen Sutherland 2D line clipping and Windowing
6. Sutherland – Hodgeman Polygon clipping Algorithm.
7. Three dimensional transformations - Translation, Rotation, Scaling.
8. Composite 3D transformations.
9. Drawing three dimensional objects and Scenes.
10. Generating Fractal images.

LIST OF EQUIPMENTS:

- 1) Turbo C
- 2) Visual C++ with OPENGL
- 3) Any 3D animation software like 3DSMAX, Maya, Blender

EIGHTH SEMESTER

812ITT01 - PRINCIPLES OF COMPILER DESIGN

UNIT I BASICS OF COMPILATION

Compilers – Analysis of source program – Phases of a compiler – Grouping of phases – Compiler Construction tools – Lexical Analyzer: Token specification -Token Recognition- A language for Specifying lexical analyzer– Top down parser : Table implementation of Predictive Parser - Bottom-up Parser : SLR(1) Parser - Parser generators.

UNIT II TYPE CHECKING AND RUNTIME ENVIRONMENTS

Syntax directed definitions – Construction of syntax trees – Type systems – Specification of a simple type checker - Equivalence of type expressions – Type conversions – Attribute grammar for a simple type checking system – Runtime Environments: Source language issues – Storage organization – Storage allocation strategies – Parameter passing.

UNIT III INTERMEDIATE CODE GENERATION

Intermediate languages – Declarations – Assignment statements – Boolean expressions – Case statements – Backpatching – Procedure calls.

UNIT IV CODE GENERATION

Issues in the design of a code generator – The target machine – Runtime storage management – Basic blocks and flow graphs – Next-use information – A simple code generator – Register allocation and assignment – The DAG representation of basic blocks – Generating code from DAG – Dynamic programming code generation algorithm – Code-generator generators.

UNIT V CODE OPTIMIZATION

Principal sources of optimization – Peephole optimization – Optimization of basic blocks – Loops in flow graphs – Introduction to global data flow analysis – Iterative solution of data flow equations – Code improving transformations – Dealing with aliases.

TEXT BOOK:

1. Alfred V. Aho, Ravi Sethi, Jeffrey D. Ullman. "Compilers Principles, Techniques and Tools". Pearson Education, 2008.

REFERENCES:

1. Steven S. Muchnick, "Advanced Compiler Design Implementation", Morgan Koffman, 1997.
2. Charles N. Fischer, Richard J. Leblanc, "Crafting a Compiler with C", Benjamin Cummings, 1991.
3. Allen Holub, "Compiler Design in C", Prentice Hall of India, 1990.

812ITT02 - KNOWLEDGE ENGINEERING

UNIT I INTRODUCTION

Key concepts – Why knowledge Representation and Reasoning – Language of first order Logic – Syntax, Semantics Pragmatics – Expressing Knowledge – Levels of Representation – Knowledge Acquisition and Sharing – Sharing Ontologies – Language Ontologies –Language Patterns – Tools for Knowledge Acquisition.

UNIT II RESOLUTION AND REASONING

Proportional Case – Handling Variables and Qualifies – Dealing with Intractability – Reasoning with Horn Clauses - Procedural Control of Reasoning – Rules in Production – Description Logic - Vivid Knowledge – Beyond Vivid.

UNIT III REPRESENTATION

Object Oriented Representations – Frame Formalism – Structured Descriptions – Meaning and Entailment - Taxonomies and Classification – Inheritance – Networks – Strategies for Defeasible Inheritance – Formal Account of Inheritance Networks.

UNIT IV DEFAULTS, UNCERTAINTY AND EXPRESSIVENESS

Defaults – Introduction – Closed World Reasoning – Circumscription – Default Logic Limitations of Logic – Fuzzy Logic – Nonmontonic Logic – Theories and World – Semiotics – Auto epistemic Logic - Vagueness – Uncertainty and Degrees of Belief – Noncategorical Reasoning – Objective and Subjective Probability.

UNIT V ACTIONS AND PLANNING

Explanation and Diagnosis – Purpose – Syntax, Semantics of Context – First Order Reasoning – Modal Reasoning in Context – Encapsulating Objects in Context – Agents – Actions – Situational Calculus – Frame Problem – Complex Actions – Planning – Strips – Planning as Reasoning – Hierarchical and Conditional Planning.

TEXT BOOK:

1. Ronald Brachman, Hector Levesque "Knowledge Representation and Reasoning ", The Morgan Kaufmann Series in Artificial Intelligence 2004

REFERENCES:

1. John F. Sowa, " Knowledge Representation: Logical, Philosophical, and Computational Foundations", 2000.
2. Arthur B. Markman, "Knowledge Representation", Lawrence Erlbaum Associates,1998.

812ITT03 - PROFESSIONAL ETHICS IN ENGINEERING

UNIT I ENGINEERING ETHICS

Senses of 'Engineering Ethics' – Variety of moral issues – Types of inquiry – Moral dilemmas – Moral Autonomy – Kohlberg's theory – Gilligan's theory – Consensus and Controversy – Professions and Professionalism – Professional Ideals and Virtues – Uses of Ethical Theories.

UNIT II ENGINEERING AS SOCIAL EXPERIMENTATION

Engineering as Experimentation – Engineers as responsible Experimenters – Research Ethics - Codes of Ethics – Industrial Standards - A Balanced Outlook on Law – The Challenger Case Study.

UNIT III ENGINEER'S RESPONSIBILITY FOR SAFETY

Safety and Risk – Assessment of Safety and Risk – Risk Benefit Analysis – Reducing Risk – The Government Regulator's Approach to Risk - Chernobyl Case Studies and Bhopal.

UNIT IV RESPONSIBILITIES AND RIGHTS

Collegiality and Loyalty – Respect for Authority – Collective Bargaining – Confidentiality – Conflicts of Interest – Occupational Crime – Professional Rights – Employee Rights – Intellectual Property Rights (IPR) – Discrimination.

UNIT V GLOBAL ISSUES

Multinational Corporations – Business Ethics - Environmental Ethics – Computer Ethics - Role in Technological Development – Weapons Development – Engineers as Managers – Consulting Engineers – Engineers as Expert Witnesses and Advisors – Honesty – Moral Leadership – Sample Code of Conduct.

TEXT BOOKS:

1. Mike Martin and Roland Schinzinger, "Ethics in Engineering", McGraw Hill, New York, 2005.
2. Charles E Harris, Michael S Pritchard and Michael J Rabins, "Engineering Ethics – Concepts and Cases", Thompson Learning, 2000.

REFERENCES:

1. Charles D Fleddermann, "Engineering Ethics", Prentice Hall, New Mexico, 1999.
2. John R Boatright, "Ethics and the Conduct of Business", Pearson Education, 2003
3. Edmund G Seebauer and Robert L Barry, "Fundamentals of Ethics for Scientists and Engineers", Oxford University Press, 2001.
4. Prof. (Col) P S Bajaj and Dr. Raj Agrawal, "Business Ethics – An Indian Perspective", Biztantra, New Delhi, 2004.
5. David Ermann and Michele S Shauf, "Computers, Ethics and Society", Oxford University Press, (2003)

812ITT04 - INTELLECTUAL PROPERTY RIGHTS (IPR)

UNIT I

Introduction – Invention and Creativity – Intellectual Property (IP) – Importance – Protection of IPR – Basic types of property (i). Movable Property - Immovable Property and - Intellectual Property.

UNIT II

IP – Patents – Copyrights and related rights – Trade Marks and rights arising from Trademark registration – Definitions – Industrial Designs and Integrated circuits – Protection of Geographical Indications at national and International levels – Application Procedures.

UNIT III

International convention relating to Intellectual Property – Establishment of WIPO – Mission and Activities – History – General Agreement on Trade and Tariff (GATT) – TRIPS Agreement.

UNIT IV

Indian Position Vs WTO and Strategies – Indian IPR legislations – commitments to WTO-Patent Ordinance and the Bill – Draft of a national Intellectual Property Policy – Present against unfair competition.

UNIT V

Case Studies on – Patents (Basumati rice, turmeric, Neem, etc.) – Copyright and related rights – Trade Marks – Industrial design and Integrated circuits – Geographic indications – Protection against unfair competition.

TEXT BOOK:

1. Subbaram N.R. "Handbook of Indian Patent Law and Practice ", S. Viswanathan Printers and Publishers Pvt. Ltd., 1998.

REFERENCES:

1. Eli Whitney, United States Patent Number: 72X, Cotton Gin, March 14, 1794.
2. Intellectual Property Today: Volume 8, No. 5, May 2001, [www.iptoday.com].
3. Using the Internet for non-patent prior art searches, Derwent IP Matters, July 2000. www.ipmatters.net/features/000707_gibbs.html.

812ITT05 - MANAGEMENT INFORMATION SYSTEM

UNIT I INFORMATION SYSTEM AND ORGANIZATION

Matching the Information System Plan to the Organizational Strategic Plan – Identifying Key Organizational Objective and Processes and Developing an Information System Development – User role in Systems Development Process – Maintainability and Recoverability in System Design.

UNIT II REPRESENTATION AND ANALYSIS OF SYSTEM STRUCTURE

Models for Representing Systems: Mathematical, Graphical and Hierarchical (Organization Chart, Tree Diagram) – Information Flow – Process Flow – Methods and Heuristics – Decomposition and Aggregation – Information Architecture – Application of System Representation to Case Studies.

UNIT III SYSTEMS, INFORMATION AND DECISION THEORY

Information Theory – Information Content and Redundancy – Classification and Compression – Summarizing and Filtering – Inferences and Uncertainty – Identifying Information needed to Support Decision Making – Human Factors – Problem characteristics and Information System Capabilities in Decision Making.

UNIT IV INFORMATION SYSTEM APPLICATION

Transaction Processing Applications – Basic Accounting Application – Applications for Budgeting and Planning – Other use of Information Technology: Automation – Word Processing – Electronic Mail – Evaluation Remote Conferencing and Graphics – System and Selection – Cost Benefit – Centralized versus Decentralized Allocation Mechanism.

UNIT V DEVELOPMENT AND MAINTENANCE OF INFORMATION SYSTEMS

Systems analysis and design – System development life cycle – Limitation – End User Development – Managing End Users – off- the shelf software packages – Outsourcing – Comparison of different methodologies.

TEXT BOOK:

1. Laudon K.C, Laudon J.P, Brabston M.E, "Management Information Systems - Managing the digital firm", Pearson Education, 2004.

REFERENCES:

1. Turban E.F, Potter R.E, "Introduction to Information Technology"; Wiley, 2 004.
2. Jeffrey A.Hoffer, Joey F.George, Joseph S. Valachich, "Modern Systems Analysis and Design", Third Edition, Prentice Hall, 2002.

812ITT06 - SOFTWARE DESIGN

UNIT I GENERAL DESIGN FUNDAMENTALS

The nature of Design process – Objectives – Building Models – Constructs, Design qualities – Assessing the design – Design viewpoints for software – The object Model – Classes and Objects – Complexity – Classification – Notation – Process – Pragmatics.

UNIT II STRUCTURED SYSTEM ANALYSIS AND DESIGN

Structured Design – Design Principles – Problem Partitioning and Hierarchy – Abstraction, Modularity – Top-down and Bottom-up Strategies – Transformation of a DFD to a Structure Chart – Transform Analysis – Transaction Analysis – Coupling – Cohesion – Multiple types of Cohesion in a module – Data Design – Normalization – Denormalization – Procedural Design.

UNIT III OBJECT ORIENTED ANALYSIS AND DESIGN

Overview of Object Oriented Analysis – Shaler/Mellor – Coad/ Yourdon – Rumbaugh – Booch – UML – Use case – Conceptual model – Behaviour – Class Analysis Patterns – Overview – Diagrams – Aggregation – UML – Diagrams – Collaboration – Sequence – Class – Design patterns and Frameworks – Comparison with other design methods – Managing analysis and design – Evaluation testing – Coding – Maintenance – Metrics.

UNIT IV SOFTWARE DESIGN

The Architecture Concepts – Design Methods – Design Patterns – Rationale for Methods – Design Processes and Strategies – Design by Template – Designing with Patterns – Stepwise Refinement – Incremental Design – Prototyping – DSDM – Structured Systems Analysis and Structured Design – JSP – JSD.

UNIT V CASE STUDIES

Domain Name System – Email – World Wide Web (HTTP) – Simple Network Management Protocol – File Transfer Protocol – Security – Multimedia applications.

REFERENCES:

1. David Budgen, "Software Design", Second Edition, Pearson Education, 2004.
2. R. S. Pressman, "Software Engineering", Fifth Edition, McGraw Hill Inc., 2001.
3. Steve McConnell, "Code Complete ", Word Power Publishers, 2001.
4. Ed Downs, Peter Clare, Jan Coe, "Structured System Analysis and Design Methods Application and Context ", Prentice Hall, 1998.
5. A. G. Sutcliffe, "Human Computer Interface Design ", Second Edition Macmillan, 1995.

812ITT07 - SOFT COMPUTING

UNIT I FUZZY SET THEORY

Introduction to Neuro – Fuzzy and Soft Computing – Fuzzy Sets – Basic Definition and Terminology – Set-theoretic Operations – Member Function Formulation and Parameterization – Fuzzy Rules and Fuzzy Reasoning – Extension Principle and Fuzzy Relations – Fuzzy If-Then Rules – Fuzzy Reasoning – Fuzzy Inference Systems – Mamdani Fuzzy Models – Sugeno Fuzzy Models – Tsukamoto Fuzzy Models – Input Space Partitioning and Fuzzy Modeling.

UNIT II OPTIMIZATION

Derivative-based Optimization – Descent Methods – The Method of Steepest Descent – Classical Newton's Method – Step Size Determination – Derivative-free Optimization – Genetic Algorithms – Simulated Annealing – Random Search – Downhill Simplex Search.

UNIT III ARTIFICIAL INTELLIGENCE

Introduction, Knowledge Representation – Reasoning, Issues and Acquisition: Propositional and Predicate Calculus Rule Based knowledge Representation Symbolic Reasoning Under Uncertainty Basic knowledge Representation Issues Knowledge acquisition – Heuristic Search: Techniques for Heuristic search Heuristic Classification - State Space Search: Strategies Implementation of Graph Search Search based on Recursion Patent-directed Search Production System and Learning.

UNIT IV NEURO FUZZY MODELING

Adaptive Neuro-Fuzzy Inference Systems – Architecture – Hybrid Learning Algorithm – Learning Methods that Cross-fertilize ANFIS and RBFN – Coactive Neuro Fuzzy Modeling – Framework Neuron Functions for Adaptive Networks – Neuro Fuzzy Spectrum.

UNIT V APPLICATIONS OF COMPUTATIONAL INTELLIGENCE

Printed Character Recognition – Inverse Kinematics Problems – Automobile Fuel Efficiency Prediction – Soft Computing for Color Recipe Prediction.

TEXT BOOKS:

1. J.S.R.Jang, C.T.Sun and E.Mizutani, "Neuro-Fuzzy and Soft Computing", PHI, 2004, Pearson Education 2004.
2. N.P.Padhy, "Artificial Intelligence and Intelligent Systems", Oxford University Press, 2006.

REFERENCES:

1. Elaine Rich & Kevin Knight, Artificial Intelligence, Second Edition, Tata Mcgraw Hill Publishing Comp., 2006, New Delhi.
2. Timothy J.Ross, "Fuzzy Logic with Engineering Applications", McGraw-Hill, 1997.
3. Davis E.Goldberg, "Genetic Algorithms: Search, Optimization and Machine Learning", Addison Wesley, N.Y., 1989.
4. S. Rajasekaran and G.A.V.Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithms", PHI, 2003.
5. R.Eberhart, P.Simpson and R.Dobbins, "Computational Intelligence - PC Tools", AP Professional, Boston, 1996.
6. Amit Konar, "Artificial Intelligence and Soft Computing Behaviour and Cognitive model of the human brain", CRC Press, 2008.

812ITT08 - TOTAL QUALITY MANAGEMENT

UNIT I INTRODUCTION

Introduction - Need for quality - Evolution of quality - Definition of quality - Dimensions of manufacturing and service quality - Basic concepts of TQM - Definition of TQM - TQM Framework - Contributions of Deming, Juran and Crosby - Barriers to TQM.

UNIT II TQM PRINCIPLES

Leadership - Strategic quality planning, Quality statements - Customer focus - Customer orientation, Customer satisfaction, Customer complaints, Customer retention - Employee involvement - Motivation, Empowerment, Team and Teamwork, Recognition and Reward, Performance appraisal - Continuous process improvement - PDSA cycle, 5s, Kaizen - Supplier partnership - Partnering, Supplier selection, Supplier Rating.

UNIT III TQM TOOLS & TECHNIQUES I

The seven traditional tools of quality - New management tools - Six-sigma: Concepts, methodology, applications to manufacturing, service sector including IT - Bench marking - Reason to bench mark, Bench marking process - FMEA - Stages, Types.

UNIT IV TQM TOOLS & TECHNIQUES II

Quality circles - Quality Function Deployment (QFD) - Taguchi quality loss function - TPM - Concepts, improvement needs - Cost of Quality - Performance measures.

UNIT V QUALITY SYSTEMS

Need for ISO 9000- ISO 9000-2000 Quality System - Elements, Documentation, Quality auditing- QS 9000 - ISO 14000 - Concepts, Requirements and Benefits - Case studies of TQM implementation in manufacturing and service sectors including IT.

TEXT BOOK:

1. Dale H. Besterfield, et al., "Total Quality Management", Pearson Education Asia, 3rd Edition, Indian Reprint (2006).

REFERENCES:

1. James R. Evans and William M. Lindsay, "The Management and Control of Quality", 6th Edition, South-Western (Thomson Learning), 2005.
2. Oakland, J.S., "TQM - Text with Cases", Butterworth - Heinemann Ltd., Oxford, 3rd Edition, 2003.
3. Suganthi, L and Anand Samuel, "Total Quality Management", Prentice Hall (India) Pvt. Ltd., 2006.
4. Janakiraman, B and Gopal, R.K, "Total Quality Management - Text and Cases", Prentice Hall (India) Pvt. Ltd., 2006.

812ITT09 - INDIAN CONSTITUTION AND SOCIETY

UNIT I

Historical Background – Constituent Assembly of India – Philosophical foundations of the Indian Constitution – Preamble – Fundamental Rights – Directive Principles of State Policy – Fundamental Duties – Citizenship – Constitutional Remedies for citizens.

UNIT II

Union Government – Structures of the Union Government and Functions – President – Vice President – Prime Minister – Cabinet – Parliament – Supreme Court of India – Judicial Review.

UNIT III

State Government – Structure and Functions – Governor – Chief Minister – Cabinet – State Legislature – Judicial System in States – High Courts and other Subordinate Courts.

UNIT IV

Indian Federal System – Center – State Relations – President's Rule – Constitutional Amendments – Constitutional Functionaries – Assessment of working of the Parliamentary System in India.

UNIT V

Society : Nature, Meaning and definition; Indian Social Structure; Caste, Religion, Language in India; Constitutional Remedies for citizens – Political Parties and Pressure Groups; Right of Women, Children and Scheduled Castes and Scheduled Tribes and other Weaker Sections.

TEXT BOOKS:

1. Durga Das Basu, "Introduction to the Constitution of India ", Prentice Hall of India, New Delhi.
2. R.C.Agarwal, (1997) "Indian Political System", S.Chand and Company, New Delhi.
3. Maciver and Page, "Society: An Introduction Analysis ", Mac Milan India Ltd., New Delhi.
4. K.L.Sharma, (1997) "Social Stratification in India: Issues and Themes", Jawaharlal Nehru University, New Delhi.

REFERENCES:

1. Sharma, Brij Kishore, "Introduction to the Constitution of India:", Prentice Hall of India, New Delhi.
2. U.R.Gahai, "Indian Political System ", New Academic Publishing House, Jalaendhar.
3. R.N. Sharma, "Indian Social Problems ", Media Promoters and Publishers Pvt. Ltd.

812ITT10 - SYSTEM MODELING AND SIMULATION

UNIT I INTRODUCTION TO SIMULATION

Introduction – Simulation Terminologies- Application areas – Model Classification – Types of Simulation- Steps in a Simulation study- Concepts in Discrete Event Simulation - Simulation Examples.

UNIT II MATHEMATICAL MODELS

Statistical Models - Concepts – Discrete Distribution- Continuous Distribution – Poisson Process- Empirical Distributions- Queueing Models – Characteristics- Notation – Queueing Systems – Markovian Models- Properties of random numbers- Generation of Pseudo Random numbers- Techniques for generating random numbers-Testing random number generators- Generating Random-Variates- Inverse Transform technique – Acceptance- Rejection technique – Composition & Convolution Method.

UNIT III ANALYSIS OF SIMULATION DATA

Input Modeling - Data collection - Assessing sample independence – Hypothesizing distribution family with data - Parameter Estimation - Goodness-of-fit tests – Selecting input models in absence of data- Output analysis for a Single system – Terminating Simulations – Steady state simulations.

UNIT IV VERIFICATION AND VALIDATION

Model Building – Verification of Simulation Models – Calibration and Validation of Models – Validation of Model Assumptions – Validating Input – Output Transformations.

UNIT V SIMULATION OF COMPUTER SYSTEMS AND CASE STUDIES

Simulation Tools – Model Input – High level computer system simulation – CPU – Memory Simulation – Comparison of systems via simulation – Simulation Programming techniques - Development of Simulation models.

TEXT BOOKS:

1. Jerry Banks and John Carson, " Discrete Event System Simulation", Fourth Edition, PHI, 2005.
2. Geoffrey Gordon, "System Simulation", Second Edition, PHI, 2006 (Unit – V).

REFERENCES:

1. Frank L. Severance, "System Modeling and Simulation", Wiley, 2001.
2. Averill M. Law and W.David Kelton, "Simulation Modeling and Analysis, Third Edition, McGraw Hill, 2006.
3. Jerry Banks, "Handbook of Simulation: Principles, Methodology, Advances, Applications and Practice", Wiley, 1998.

812ITT11 - NATURAL LANGUAGE PROCESSING

UNIT I

Introduction – Models -and Algorithms - The Turing Test -Regular Expressions Basic Regular Expression Patterns -Finite State Automata -Regular Languages and FSAs – Morphology - Inflectional Morphology - Derivational Morphology -Finite-State Morphological Parsing - Combining an FST Lexicon and Rules -Porter Stemmer.

UNIT II

N-grams Models of Syntax - Counting Words - Unsmoothed N-grams – Smoothing- Backoff - Deleted Interpolation – Entropy - English Word Classes - Tagsets for English - Part of Speech Tagging -Rule-Based Part of Speech Tagging - Stochastic Part of Speech Tagging - Transformation-Based Tagging.

UNIT III

Context Free Grammars for English Syntax- Context-Free Rules and Trees - Sentence- Level Constructions –Agreement – Sub Categorization – Parsing – Top-down – Earley Parsing - Feature Structures - Probabilistic Context-Free Grammars.

UNIT IV

Representing Meaning - Meaning Structure of Language - First Order Predicate Calculus - Representing Linguistically Relevant Concepts -Syntax-Driven Semantic Analysis - Semantic Attachments - Syntax-Driven Analyzer - Robust Analysis - Lexemes and Their Senses - Internal Structure - Word Sense Disambiguation -Information Retrieval

UNIT V

Discourse -Reference Resolution - Text Coherence -Discourse Structure - Dialog and Conversational Agents - Dialog Acts – Interpretation – Coherence –Conversational Agents - Language Generation – Architecture -Surface Realizations – Discourse Planning – Machine Translation -Transfer Metaphor – Interlingua – Statistical Approaches.

TEXT BOOKS:

1. D. Jurafsky and J. Martin "Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition",
2. C. Manning and H. Schutze, "Foundations of Statistical Natural Language Processing",

REFERENCE:

1. James Allen. "Natural Language Understanding", Addison Wesley, 1994.

812ITT12 - DISTRIBUTED SYSTEMS

UNIT I

Characterization of Distributed Systems-Introduction-Examples-Resource Sharing and the Web-Challenges. System Models-Architectural-Fundamental. Interprocess Communication-Introduction-API for Internet protocols-External data representation and marshalling--Client-server communication-Group communication- Case study: Interprocess Communication in UNIX.

UNIT II

Distributed Objects and Remote Invocation-Introduction-Communication between distributed objects-Remote procedure calls-Events and notifications-Case study: Java RMI. Operating System Support-Introduction-OS layer-Protection-Processes and threads-Communication and invocation OS architecture.

UNIT III

Distributed File Systems-Introduction-File service architecture-Case Study:Sun Network File System-Enhancements and further developments. Name Services-Introduction-Name Services and the Domain Name System-Directory Services-Case Study: Global Name Service.

UNIT IV

Time and Global States-Introduction-Clocks, events and process states-Synchronizing physical clocks-Logical time and logical clocks-Global states-Distributed debugging. Coordination and Agreement-Introduction-Distributed mutual exclusion-Elections- Multicast communication-Consensus and related problems.

UNIT V

Distributed Shared Memory-Introduction-Design and implementation issues-Sequential consistency and Ivy case study Release consistency and Munin case study-Other consistency models.CORBA Case Study- Introduction-CORBA RMI-CORBA services.

TEXT BOOK:

1. George Coulouris, Jean Dollimore, Tim Kindberg, , "Distributed Systems: Concepts and Design", 4th Edition, Pearson Education, 2005.

REFERENCES:

1. A. S. Tanenbaum and M. V. Steen, "Distributed Systems: Principles and Paradigms", Second Edition, Prentice Hall, 2006.
2. M.L.Liu, "Distributed Computing Principles and Applications", Pearson Addison Wesley, 2004.
3. Mukesh Singhal, "Advanced Concepts In Operating Systems", McGrawHill Series in Computer Science, 1994.
4. Nancy A. Lynch, "Distributed Algorithms", The Morgan Kaufmann Series in Data Management System, Morgan Kaufmann Publishers, 2000.

812ITT13 - FUNDAMENTALS OF NANOSCIENCE

UNIT I INTRODUCTION

Nanoscale Science and Technology- Implications for Physics, Chemistry, Biology and Engineering-Classifications of nanostructured materials- nano particles- quantum dots, nanowires-ultra-thinfilms-multilayered materials. Length Scales involved and effect on properties: Mechanical, Electronic, Optical, Magnetic and Thermal properties. Introduction to properties and motivation for study (qualitative only).

UNIT II PREPARATION METHODS

Bottom-up Synthesis-Top-down Approach: Precipitation, Mechanical Milling, Colloidal routes, Self-assembly, Vapour phase deposition, MOCVD, Sputtering, Evaporation, Molecular Beam Epitaxy, Atomic Layer Epitaxy, MOMBE.

UNIT III PATTERNING AND LITHOGRAPHY FOR NANOSCALE DEVICES

Introduction to optical/UV electron beam and X-ray Lithography systems and processes, Wet etching, dry (Plasma /reactive ion) etching, Etch resists-dip pen lithography.

UNIT IV PREPARATION ENVIRONMENTS

Clean rooms: specifications and design, air and water purity, requirements for particular processes, Vibration free environments: Services and facilities required. Working practices, sample cleaning, Chemical purification, chemical and biological contamination, Safety issues, flammable and toxic hazards, biohazards.

UNIT V CHARECTERISATION TECHNIQUES

X-ray diffraction technique, Scanning Electron Microscopy - environmental techniques, Transmission Electron Microscopy including high-resolution imaging, Surface Analysis techniques- AFM, SPM, STM, SNOM, ESCA, SIMS-Nanoindentation.

TEXT BOOKS:

1. A.S. Edelstein and R.C. Cammearata, eds., Nanomaterials: Synthesis, Properties and Applications, (Institute of Physics Publishing, Bristol and Philadelphia, 1996)
2. N John Dinardo, Nanoscale charecterisation of surfaces & Interfaces, Second edition, Weinheim Cambridge, Wiley-VCH, 2000.

REFERENCES:

1. G Timp (Editor), Nanotechnology, AIP press/Springer, 1999
2. Akhlesh Lakhtakia (Editor) The Hand Book of Nano Technology, "Nanometer Structure", Theory, Modeling and Simulations. Prentice-Hall of India (P) Ltd, New Delhi, 2007.

812ITT14 - SPEECH SIGNAL PROCESSING

UNIT I MECHANICS OF SPEECH

Speech production: Mechanism of speech production, Acoustic phonetics – Digital models for speech signals - Representations of speech waveform: Sampling speech signals, basics of quantization, delta modulation, and Differential PCM – Auditory perception: psycho acoustics.

UNIT II TIME DOMAIN METHODS FOR SPEECH PROCESSING

Time domain parameters of Speech signal – Methods for extracting the parameters Energy, Average Magnitude, Zero crossing Rate – Silence Discrimination using ZCR and energy – Short Time Auto Correlation Function – Pitch period estimation using Auto Correlation Function.

UNIT III FREQUENCY DOMAIN METHOD FOR SPEECH PROCESSING

Short Time Fourier analysis: Fourier transform and linear filtering interpretations, Sampling rates - Spectrographic displays - Pitch and formant extraction - Analysis by Synthesis - Analysis synthesis systems: Phase vocoder, Channel Vocoder - Homomorphic speech analysis: Cepstral analysis of Speech, Formant and Pitch Estimation, Homomorphic Vocoders.

UNIT IV LINEAR PREDICTIVE ANALYSIS OF SPEECH

Basic Principles of linear predictive analysis – Auto correlation method – Covariance method – Solution of LPC equations – Cholesky method – Durbin's Recursive algorithm – Application of LPC parameters – Pitch detection using LPC parameters – Formant analysis – VELP – CELP.

UNIT V APPLICATION OF SPEECH & AUDIO SIGNAL PROCESSING

Algorithms: Dynamic time warping, K-means clustering and Vector quantization, Gaussian mixture modeling, hidden Markov modeling - Automatic Speech Recognition: Feature Extraction for ASR, Deterministic sequence recognition, Statistical Sequence recognition, Language models - Speaker identification and verification – Voice response system – Speech synthesis: basics of articulatory, source-filter, and concatenative synthesis – VOIP.

TEXT BOOKS:

1. L. R. Rabiner and R. W. Schaffer, "Digital Processing of Speech signals", Prentice Hall, 1978.
2. Ben Gold and Nelson Morgan, "Speech and Audio Signal Processing", John Wiley and Sons Inc., Singapore, 2004.

REFERENCES:

1. Quatieri, "Discrete-time Speech Signal Processing", Prentice Hall, 2001.
2. L.R. Rabiner and B. H. Juang, "Fundamentals of speech recognition", Prentice Hall, 1993.

Registrar